

## BFA Undergraduate Portfolio Requirements | 2025 Admission

For submission into a BFA program within the **School of Art, School of Design, and School of Film and Animation**, a portfolio of **7 – 10 examples** of your best artwork is required.

Programs that **do not require a portfolio** as a part of the application process are BFA in Photographic and Imaging Arts, BS in Photographic Sciences, and BS in Motion Picture Science.

Within every portfolio submission:

<p><b>7 – 10</b> Examples of Best Work</p>	<ul style="list-style-type: none"> <li>Submit your strongest work, in any form or format.</li> <li>Your portfolio could include, but is not limited to, examples of drawings, paintings, sculptures, sketchbook pages, design examples, mixed media, animation, and/or time-based media.</li> <li>All work submitted must be original (not AI-generated) and demonstrate creativity through innovative ideas and content, interesting composition, and proficient use of materials.</li> <li>Do not include mood boards or screenshots from the internet.</li> </ul>
<p><b>Drawings from Direct Observation</b></p>	<ul style="list-style-type: none"> <li>Some undergraduate programs strongly recommend including drawings from direct observation and the use of traditional materials (pencil, graphite, charcoal, ink) in those drawings (see table below).</li> <li>Drawing from direct observation is drawing what is directly in front of you, not working from photographs or other existing art/images.</li> <li>Do not include drawings copied from photographs, comics, anime, movies, fan art, pop-culture, or fantasy.</li> </ul>

### Submitting Portfolio Files

- All submitted work **MUST** be clearly labeled using the **Edit Details** feature in the applicant portal.
- Add details such as title, medium, and description for all uploaded examples.
- For descriptions, include details such as assignment or theme (if any), thought process, role(s) such as director, writer, editor, and any exhibition/award notations.

PDF Files	Digital Video
For all drawings, paintings, digital art, photos, etc., <b>each</b> example of work must be submitted as a <b>single PDF</b> in <b>RGB</b> color mode.	All video files must be submitted in either <b>M4V, MOV, MP4, or WMV</b> format. Audio file formats such as <b>MP3, AIFF, or WAV</b> are not accepted.
<p><b>20 MB</b> (or less) in size per PDF.</p>	<p><b>60 MB</b> (or less) in size per media.</p>
Document sizes should be <b>at least 8.5 x 11 inches</b> with the work sized to fit the page.  Each PDF file must be a <b>single example of work</b> .  If you have multiple views of a single example, submit a multi-page PDF with a maximum of 3 pages.	Videos should be <b>at least 1280 x 720 pixels</b> for optimal viewing.  Do not submit more than <b>3 minutes total</b> of media in your application.

Helpful hints for submission of best work:

Portfolio Recommendations for Undergraduate Programs	
<ul style="list-style-type: none"> <li>▪ <b>Illustration</b></li> <li>▪ <b>Medical Illustration</b></li> <li>▪ <b>Studio Arts</b> (all options)</li> <li>▪ <b>Studio Arts Exploration</b></li> </ul>	<p>Examples could include:</p> <ul style="list-style-type: none"> <li>▪ 2D work: paintings, drawings, collages, photographs, digital art, prints</li> <li>▪ sculptures and 3D work made from any materials</li> <li>▪ fiber and mixed media work</li> </ul> <p><b>Illustration, Medical Illustration, Painting and Printmaking (Studio Arts Options)</b> examples should include samples of drawings from direct observation such as:</p> <ul style="list-style-type: none"> <li>▪ figures, hands, feet (drawn from life, not copied from photographs, comics, or anime)</li> <li>▪ still life drawings including objects from nature</li> <li>▪ perspective drawing: 2-point and 3-point perspective drawings</li> </ul>
<ul style="list-style-type: none"> <li>▪ <b>3D Digital Design</b> (all options)</li> <li>▪ <b>Graphic Design</b></li> <li>▪ <b>Industrial Design</b></li> <li>▪ <b>Interior Design</b></li> <li>▪ <b>New Media Design</b></li> </ul>	<p>Examples could include:</p> <ul style="list-style-type: none"> <li>▪ 2D work: digital art, paintings, drawings, collages, photographs</li> <li>▪ page layout designs</li> <li>▪ design-based artwork</li> <li>▪ two-dimensional designs</li> <li>▪ marker renderings</li> <li>▪ 3D modeling and renderings (both digital and physical)</li> <li>▪ programming/creative coding</li> <li>▪ time-based media</li> </ul>
<p><b>Film and Animation:</b></p> <ul style="list-style-type: none"> <li>▪ <b>Animation</b> (option)</li> <li>▪ <b>Production</b> (option)</li> </ul>	<p><b>Animation</b> examples could include:</p> <ul style="list-style-type: none"> <li>▪ storyboards</li> <li>▪ figure drawings from direct observation</li> <li>▪ original character designs or sketches</li> <li>▪ 3D modeling and renderings (both digital and physical)</li> <li>▪ photographs</li> <li>▪ puppets</li> <li>▪ graphic novel pages</li> <li>▪ video files of sketchbooks (page-turning)</li> <li>▪ time-based media up to 3 minutes</li> </ul> <p><b>Production</b> examples could include:</p> <ul style="list-style-type: none"> <li>▪ photographs, drawings, paintings</li> <li>▪ original graphic novel pages</li> <li>▪ storyboards</li> <li>▪ complete video, or scene(s) up to 3 minutes with a coherent beginning, middle, and end. List your role in the video: director, writer, camera operator, editor, etc.</li> </ul>

For any questions about the portfolio process please contact [portfolios@rit.edu](mailto:portfolios@rit.edu)