

# **Forbidden Pitch or Duty-Free**

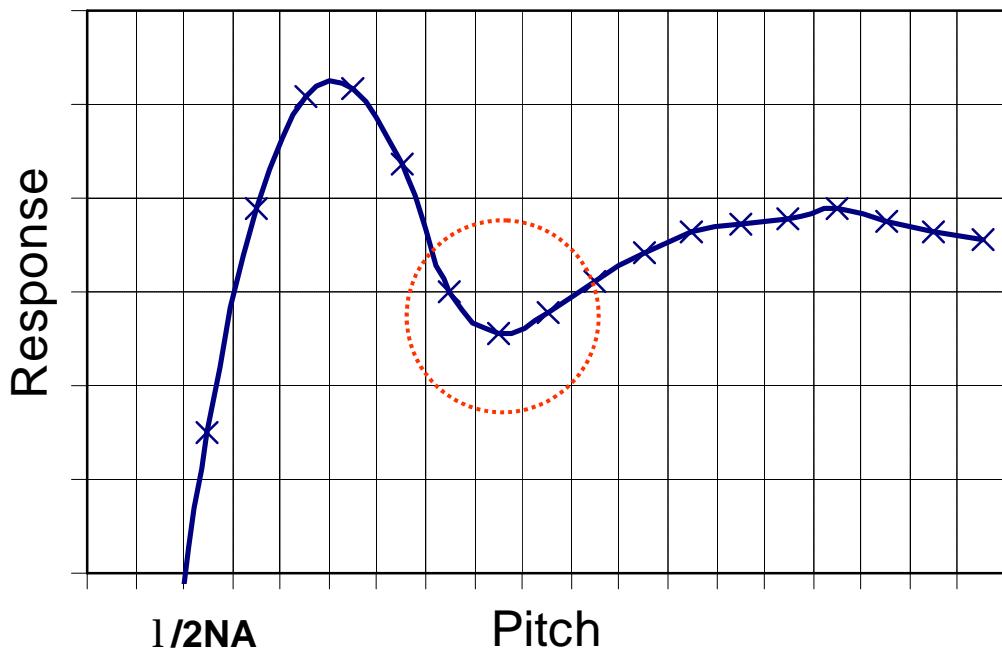
## **Revealing the Causes of Across-Pitch Imaging Differences**

**Bruce W. Smith**  
**Rochester Institute of Technology**



# Forbidden or Problematic

## Nothing is forbidden $^3$ $1/2\text{NA}$



- Response may be CD, placement error, modulation, NILS, profile, etc.
- “Forbidden” is a message for designers.
- Lithographers don’t like to be told what to do.
- Sensitivities should not provide excuses.
- Nothing forbidden  $> 1/2\text{NA}$ .

# **Imaging Situations**

- 1. Binary masking effects**
- 2. Off-axis illumination effects**
- 3. Assist feature effects**
- 4. Contact side-lobes**
- 5. Aberration effects**



# CD Variation with Pitch Conventional Binary Masking

CD variation is a consequence of order capture and diffraction energy

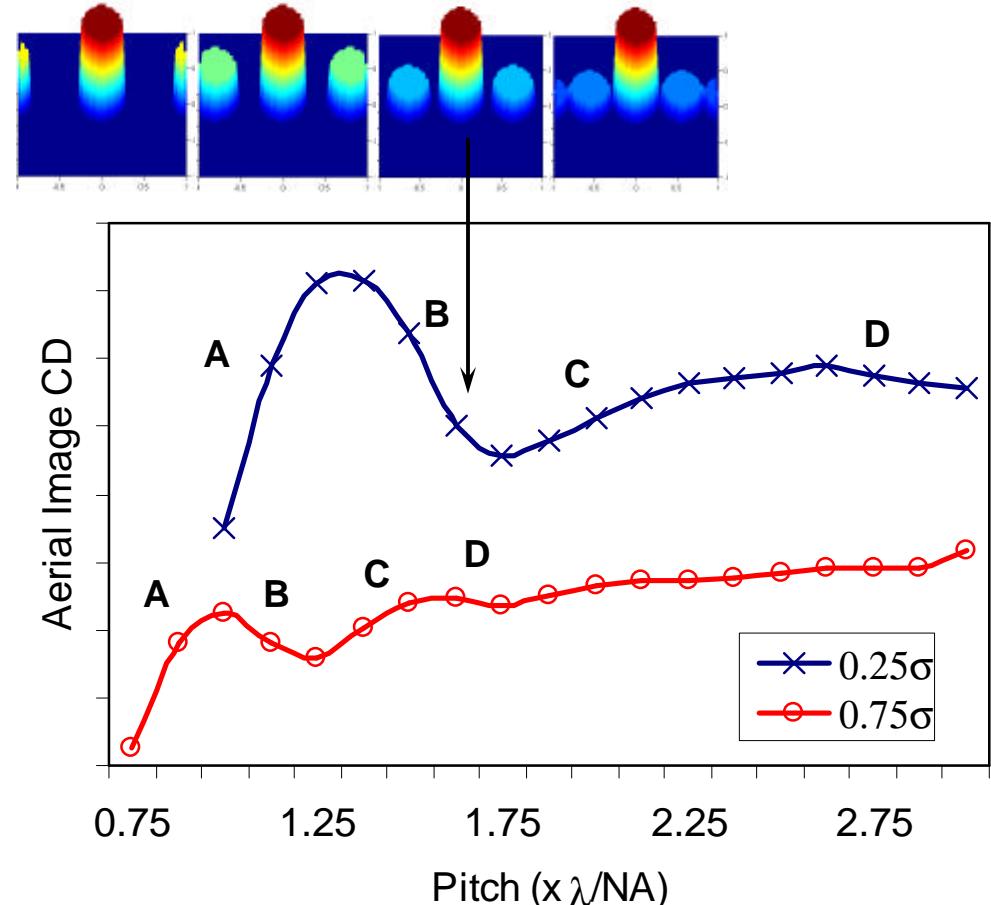
## Dominant Effect

A - 1<sup>st</sup> order capture  $\frac{l}{(s+1)NA}$

B - Zero order increase  $\frac{l}{(s-1)NA}$

C - 2<sup>nd</sup> order capture  $\frac{2l}{(s+1)NA}$

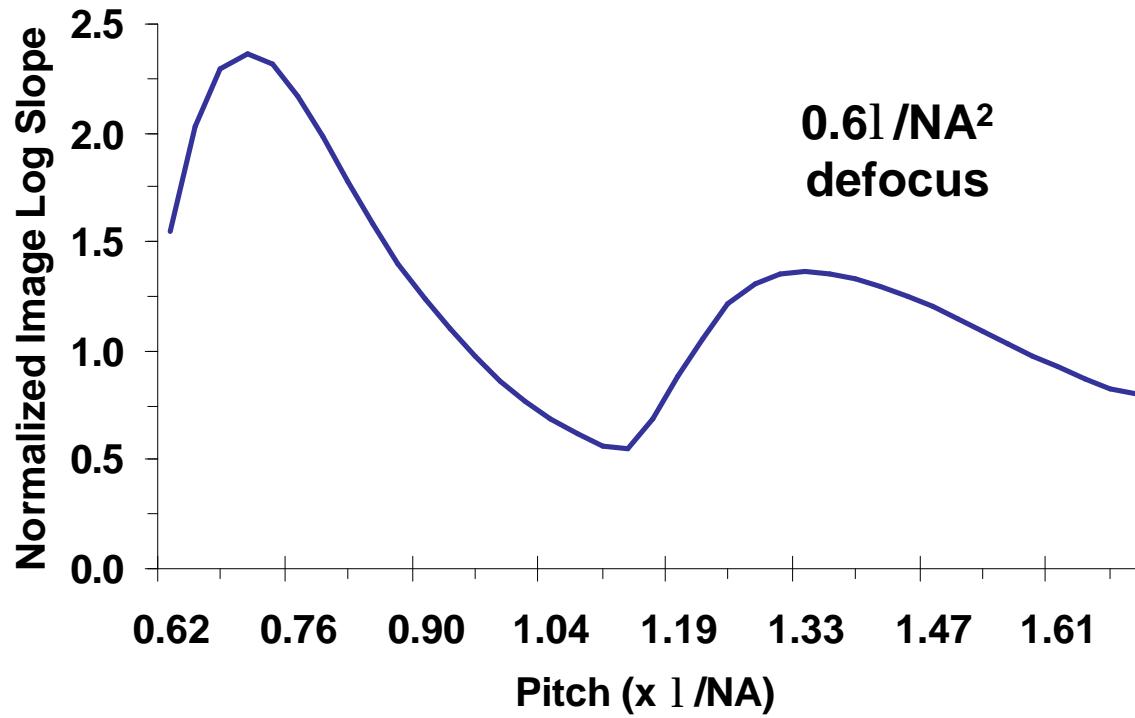
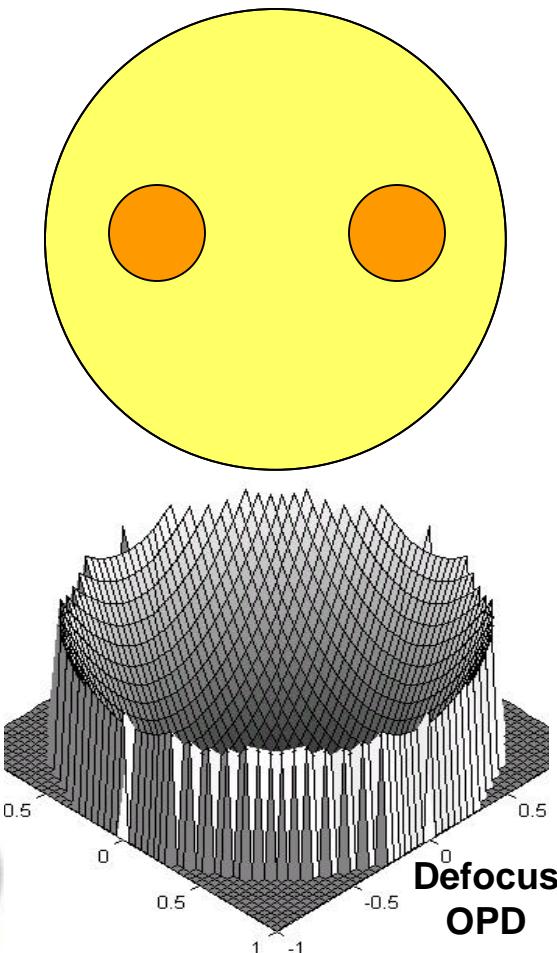
D - Zero order increase  $\frac{2l}{(s-1)NA}$



# Illumination and Problematic Pitch

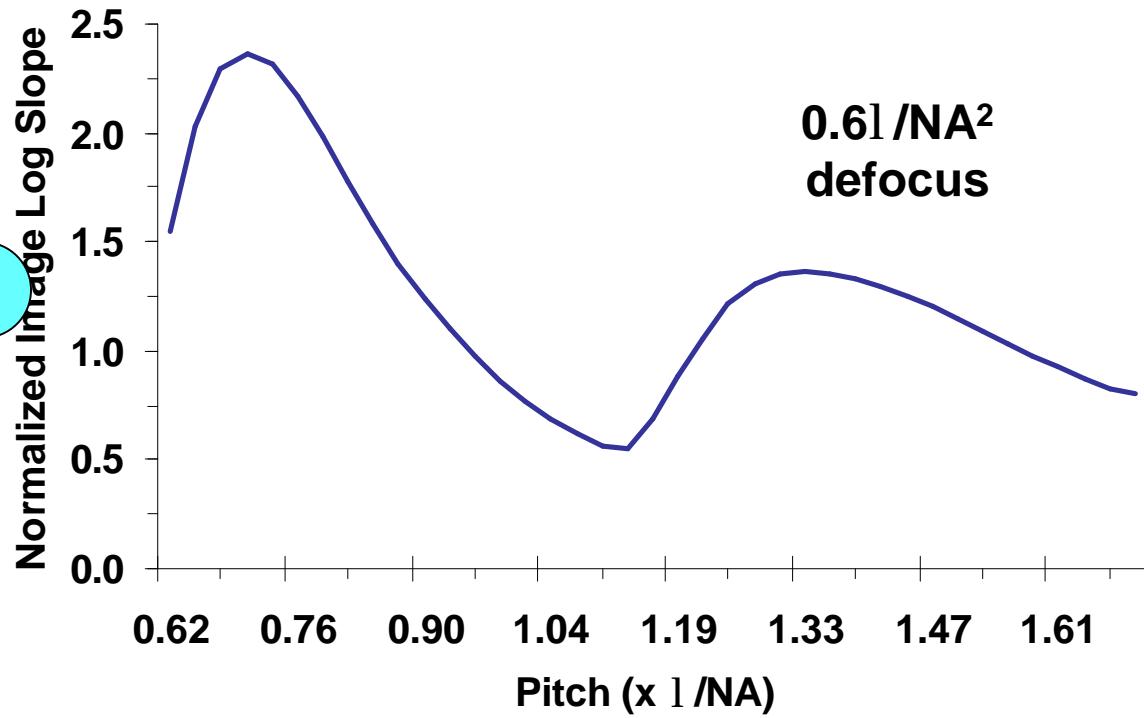
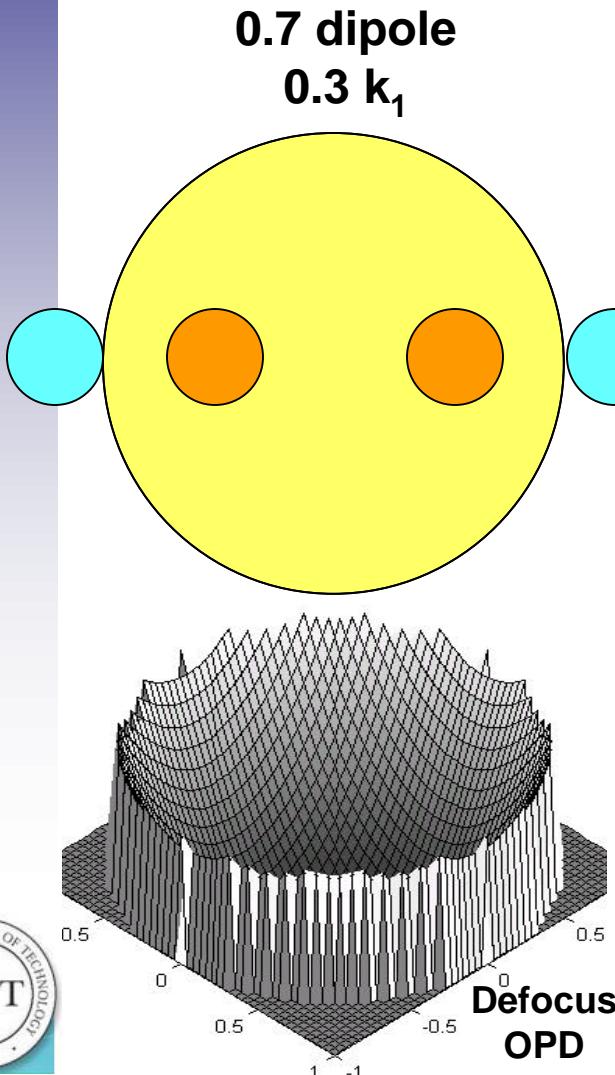
## OAI for one pitch can be worst case for another

0.7 dipole



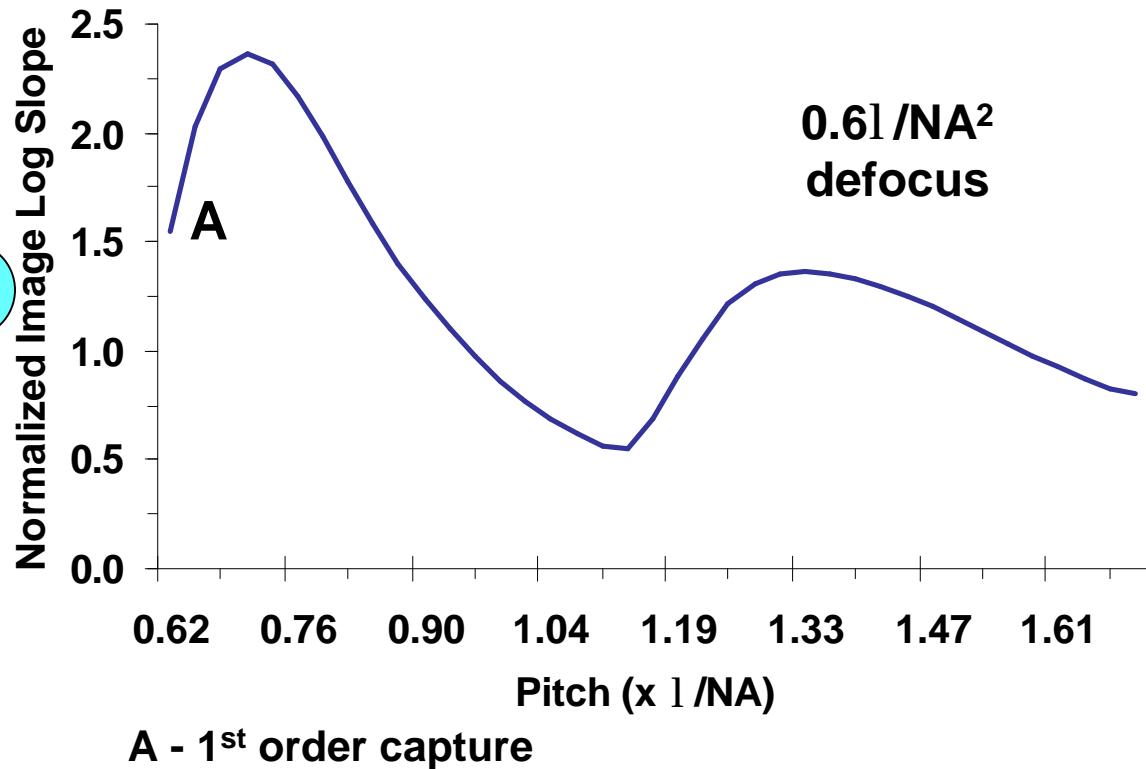
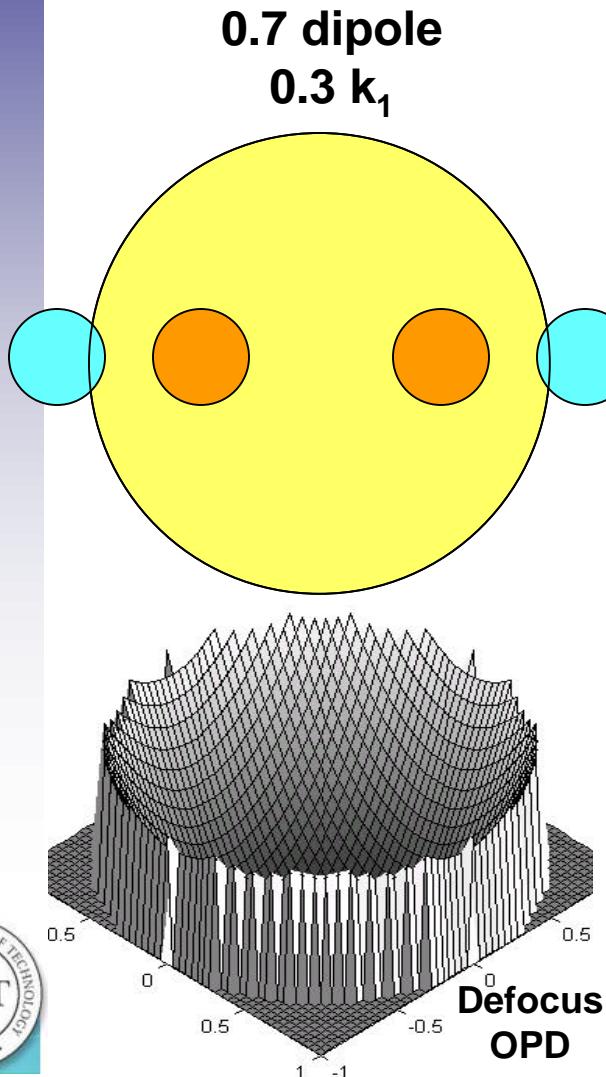
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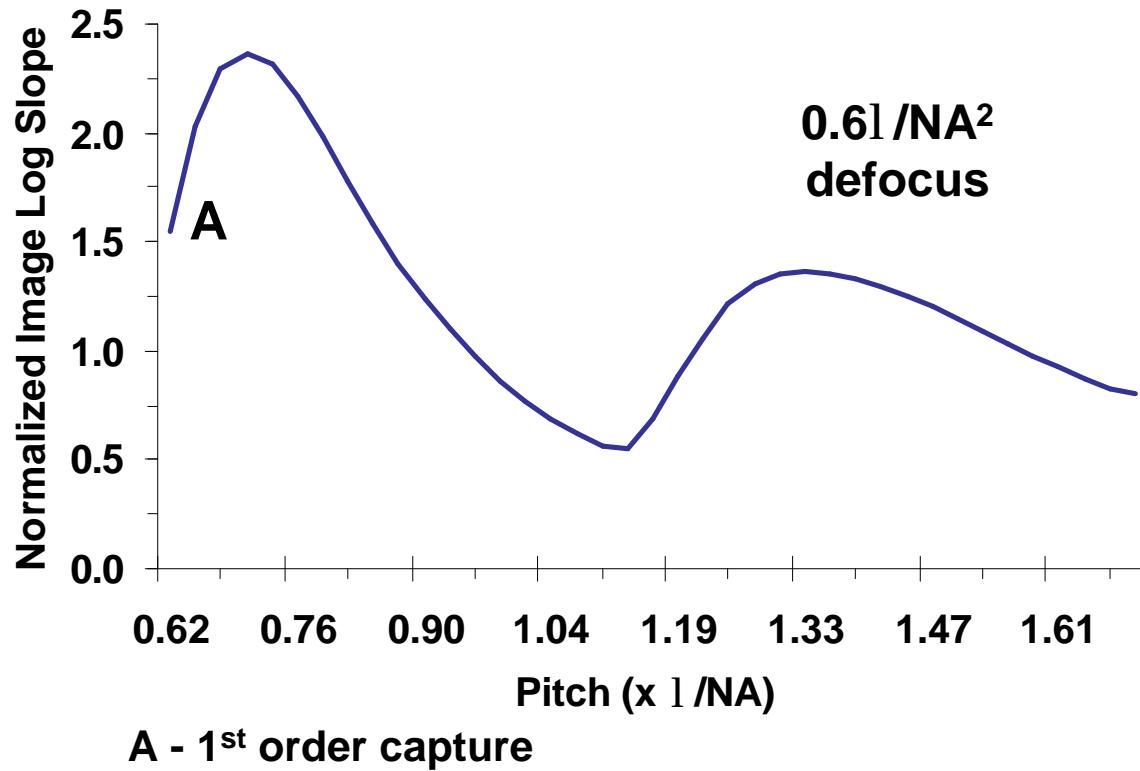
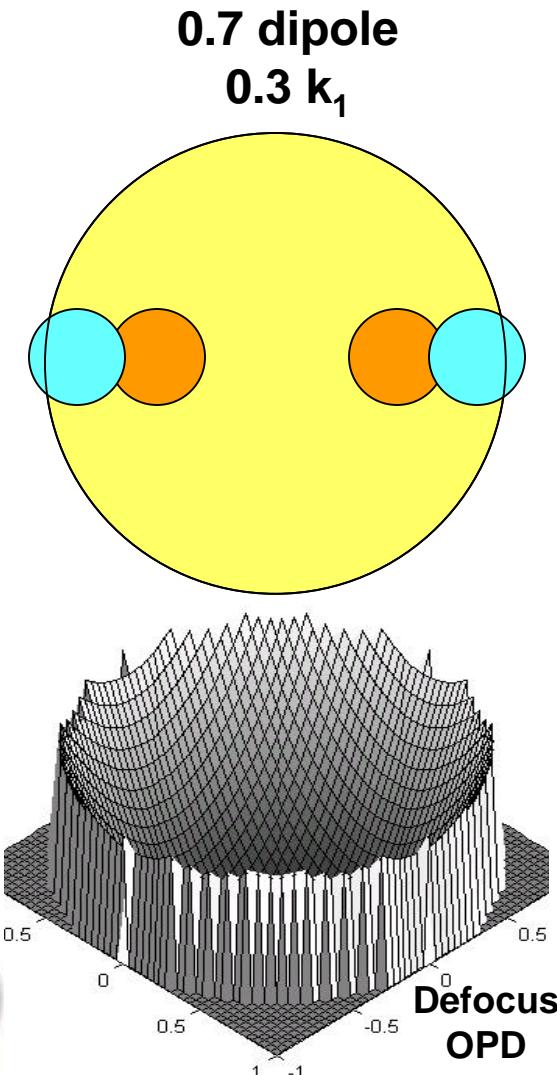
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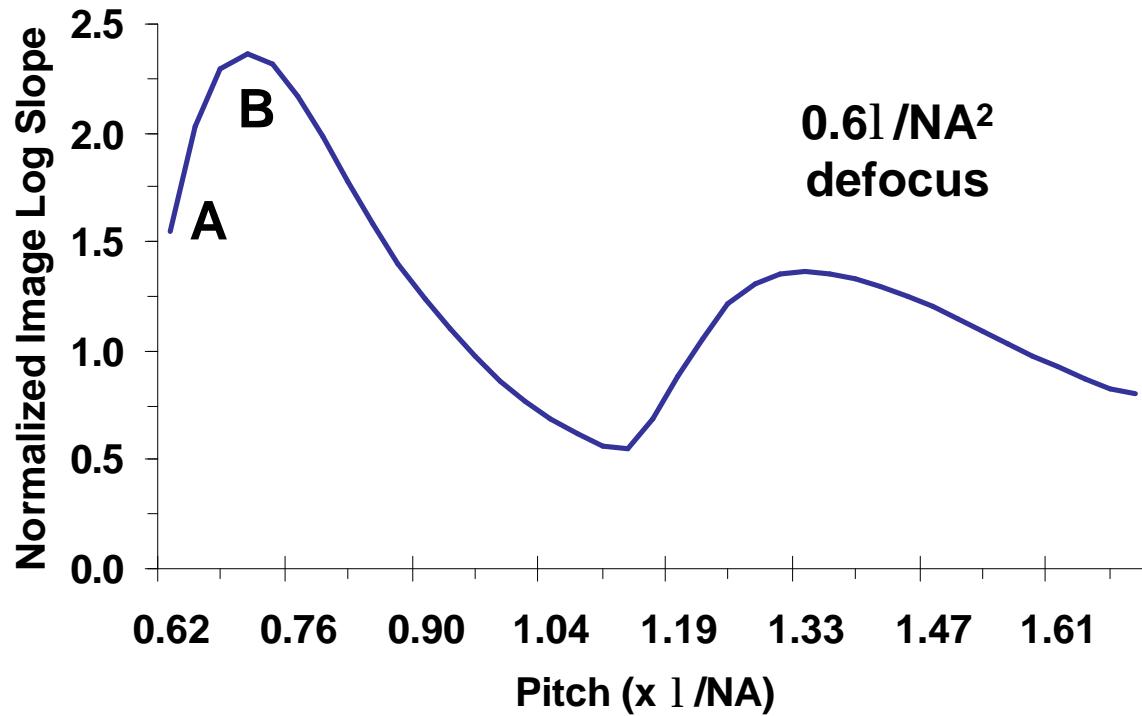
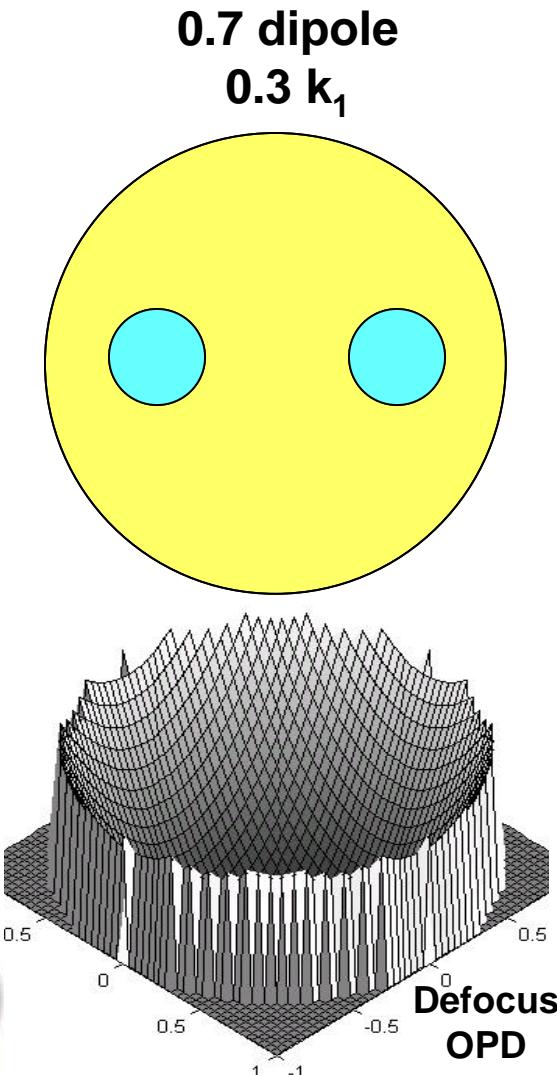
# Illumination and Problematic Pitch

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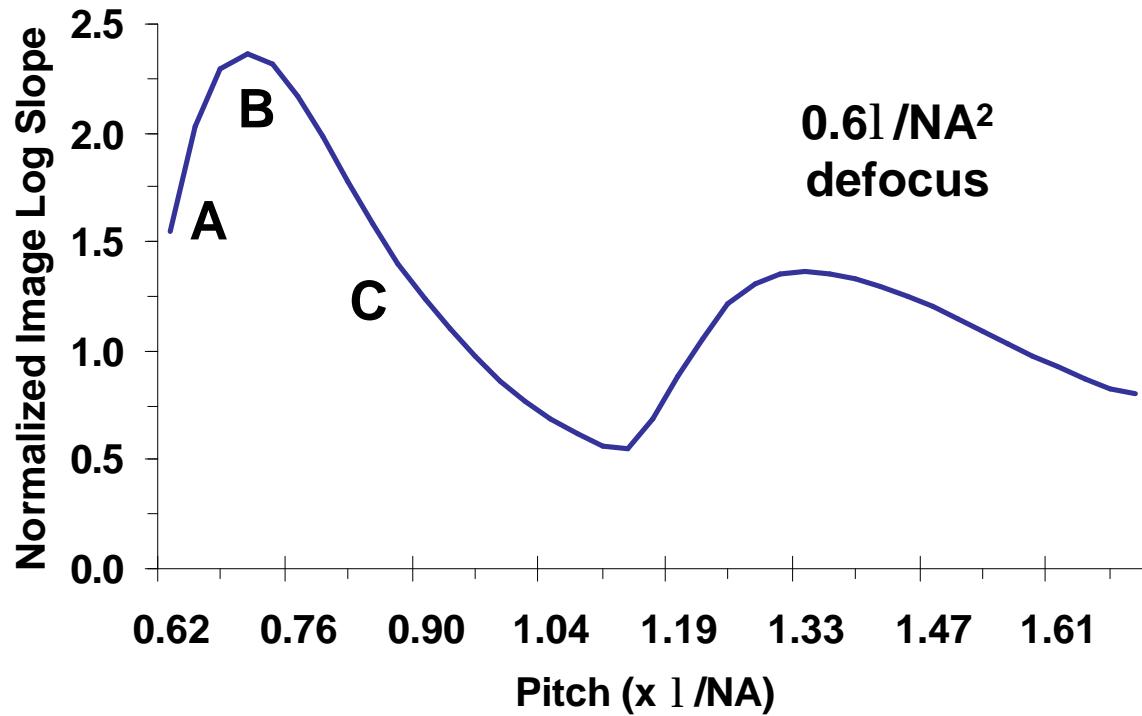
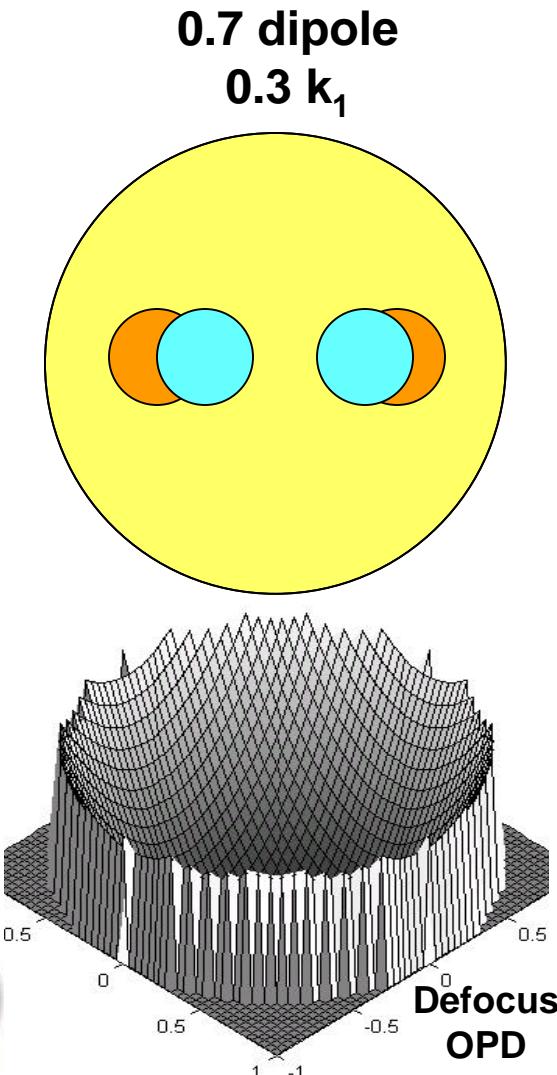
# Illumination and Problematic Pitch

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## OAI for one pitch can be worst case for another



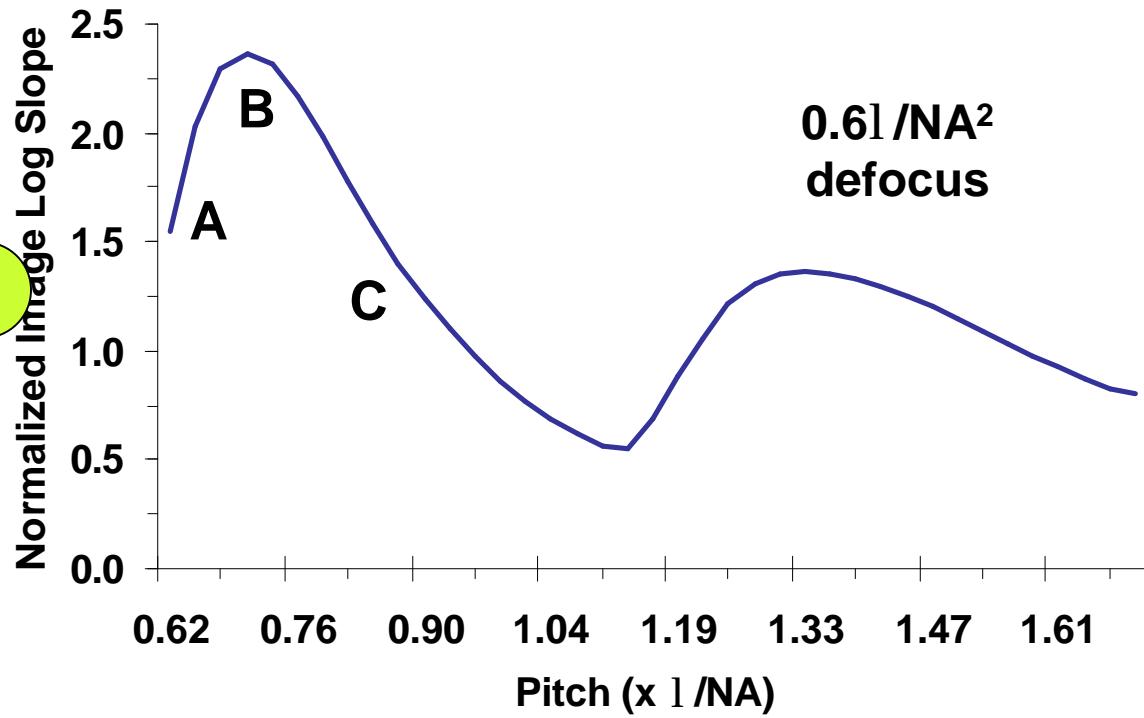
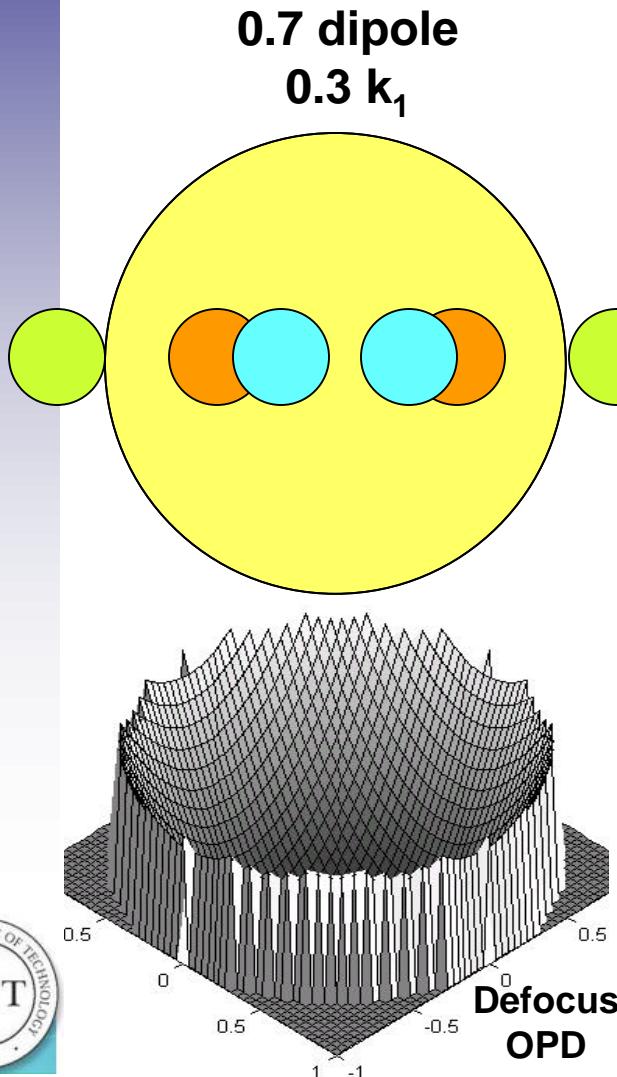
A - 1<sup>st</sup> order capture

B - 0<sup>th</sup> and 1<sup>st</sup> overlap

C - 1<sup>st</sup> into center

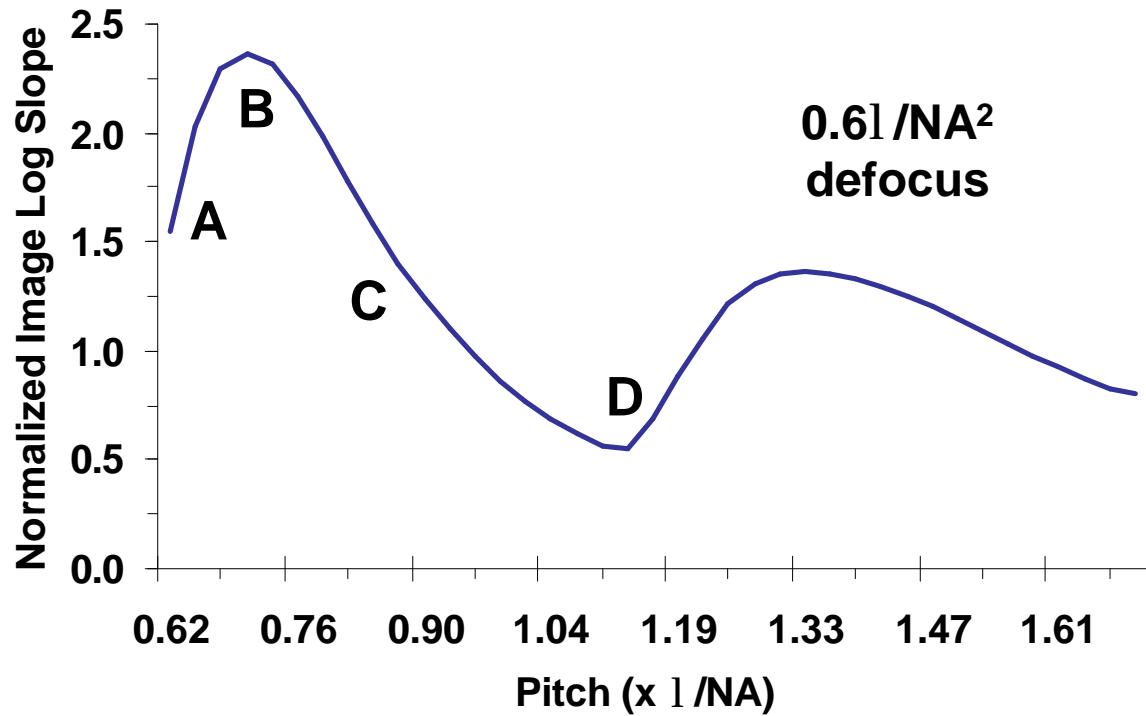
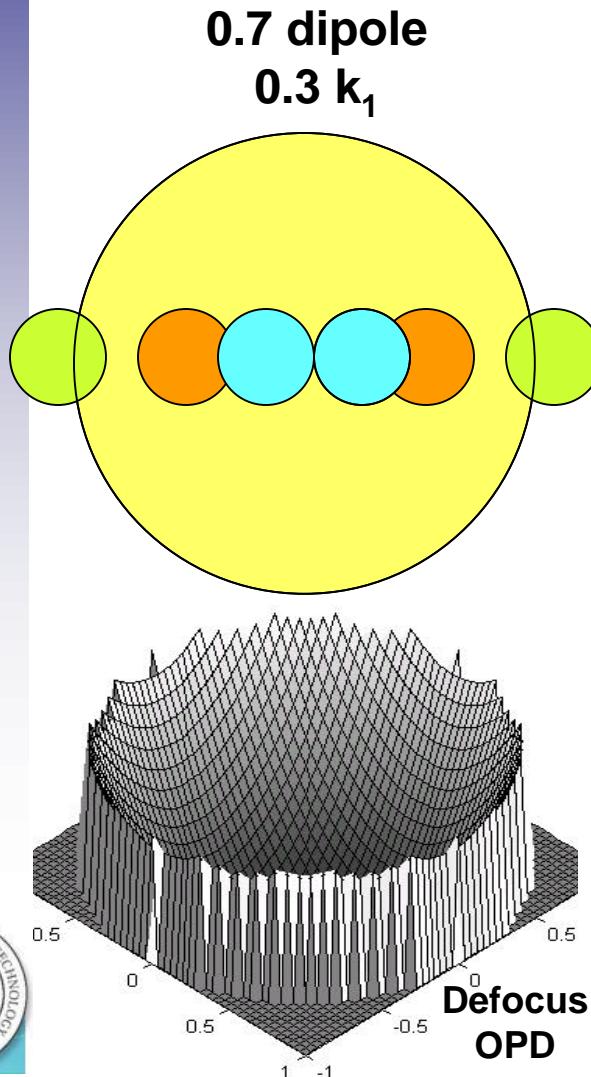
# Illumination and Problematic Pitch

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## OAI for one pitch can be worst case for another



A - 1<sup>st</sup> order capture

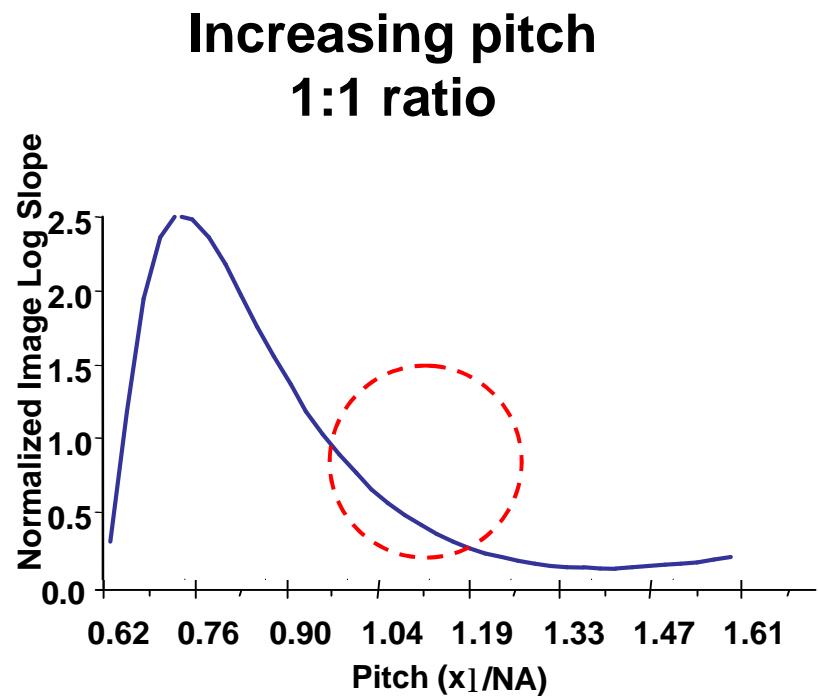
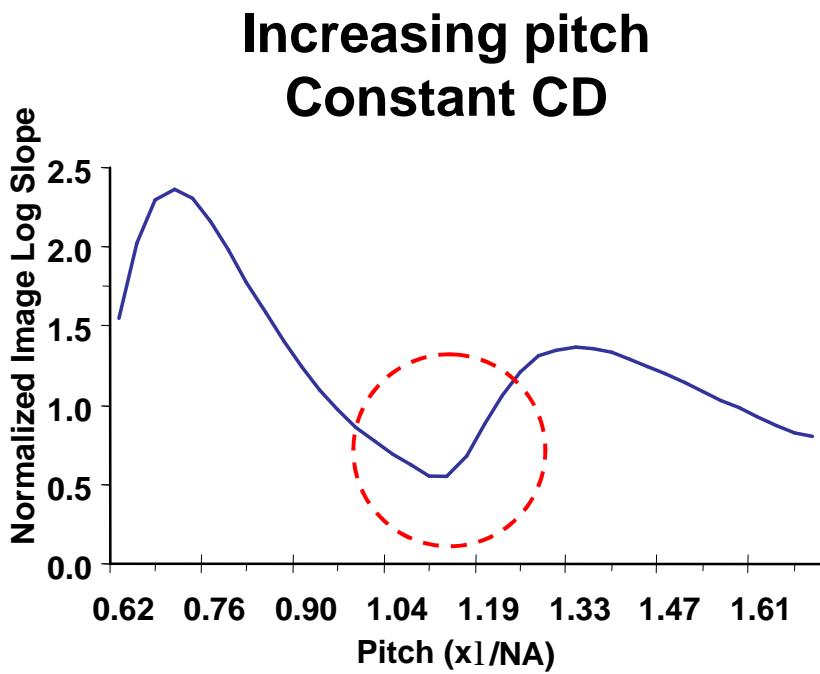
B - 0<sup>th</sup> and 1<sup>st</sup> overlap

C - 1<sup>st</sup> into center

D - 2<sup>nd</sup> order capture

# Illumination and Problematic Pitch

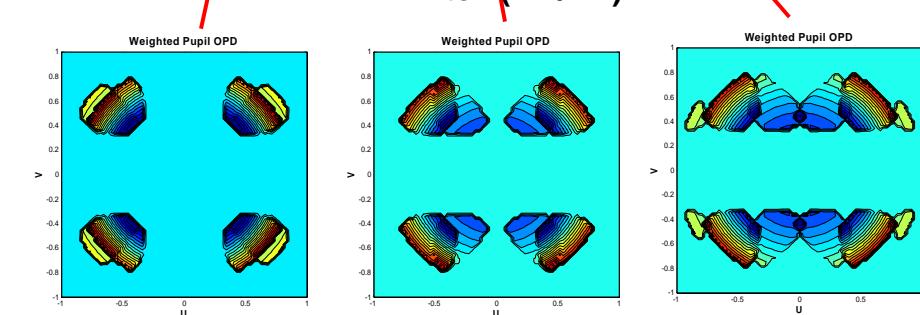
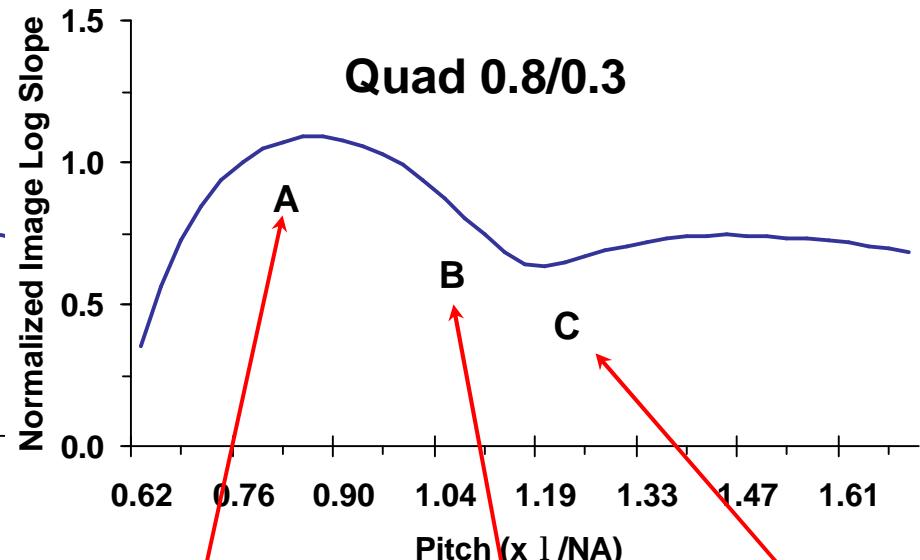
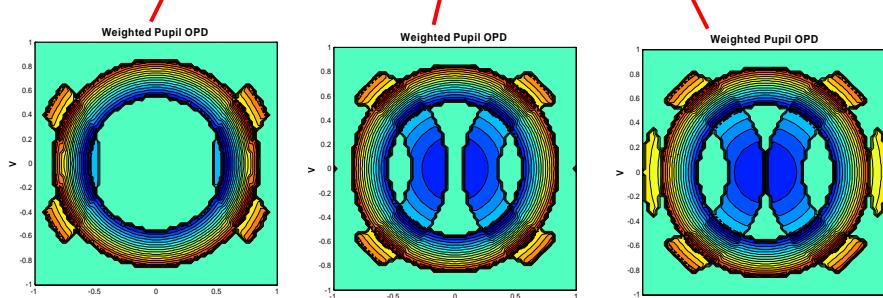
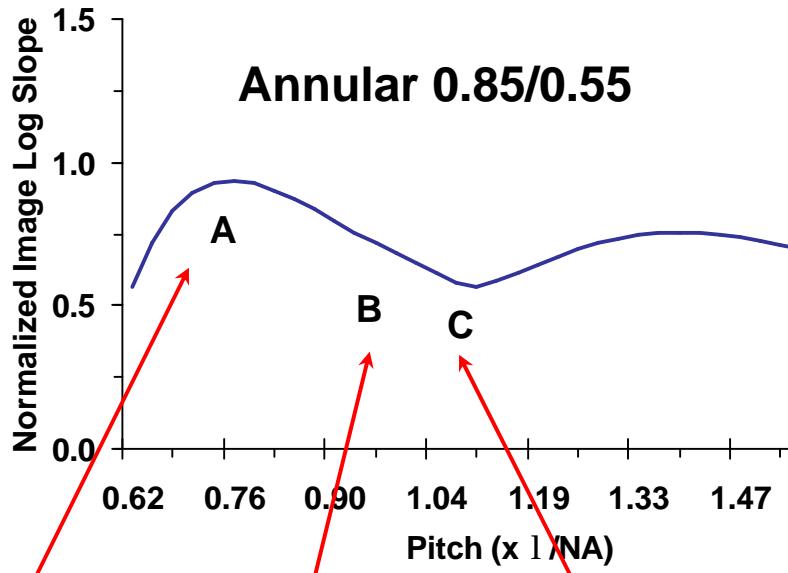
## The second order effect



**Image quality continues to decrease until the 3<sup>rd</sup> order is collected.**

# Illumination and Problematic Pitch

## Annular and Quadrupole Illumination



A – 0<sup>th</sup> and 1<sup>st</sup> overlap

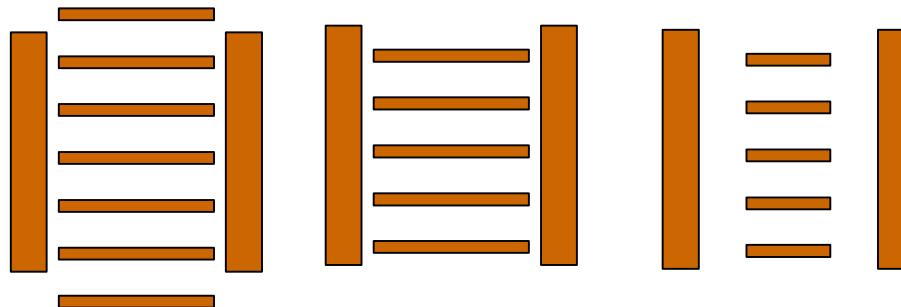
B – 1<sup>st</sup> into center

C – 2<sup>nd</sup> order capture

# Assist Feature OPC

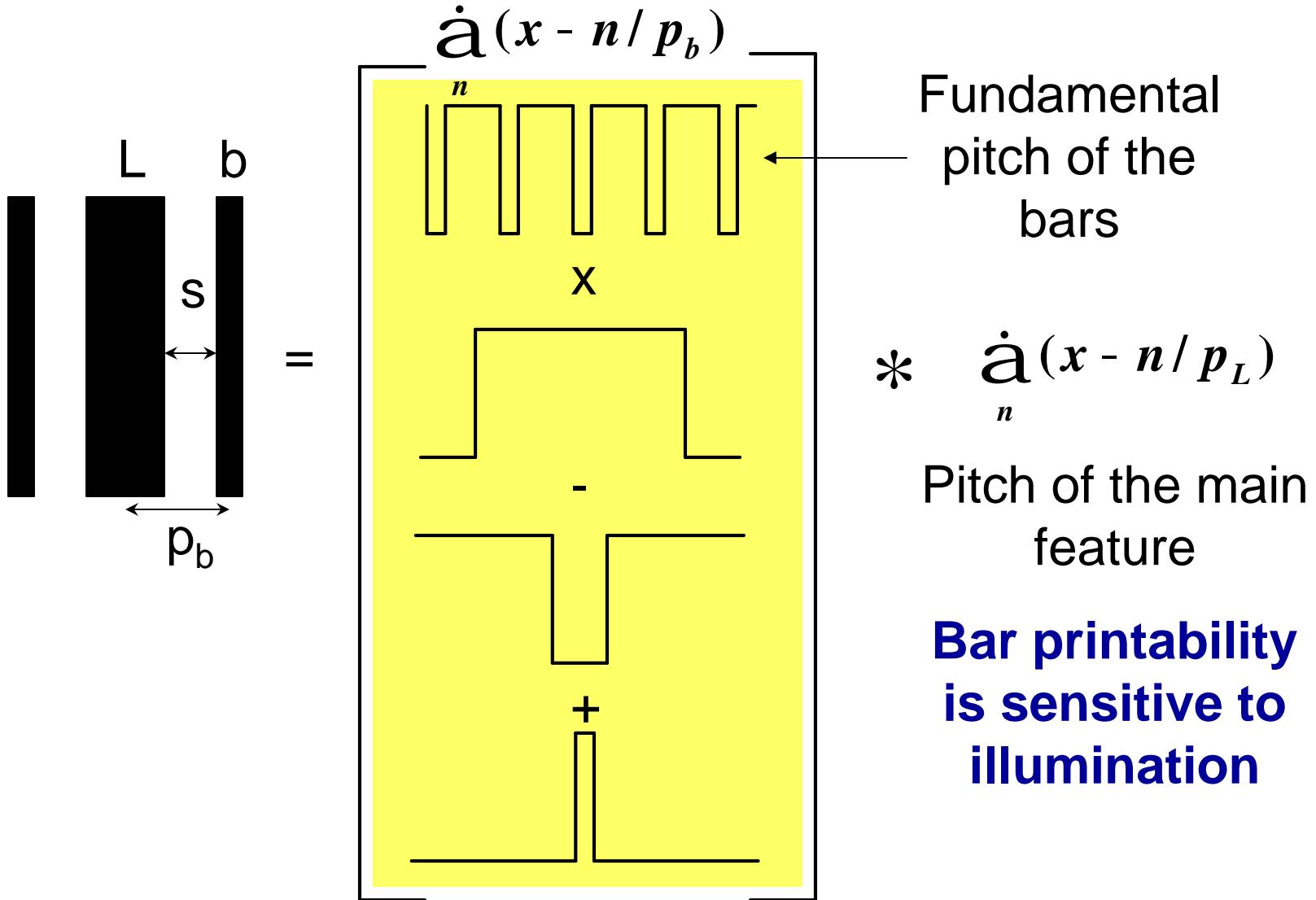
- Assist features are subjected to the same illumination considerations as main feature.
- Assist features will print at problematic pitch harmonics
- Orientation of bars can help, especially with OAI.

No problematic pitch with dipole.



# One pair of bars

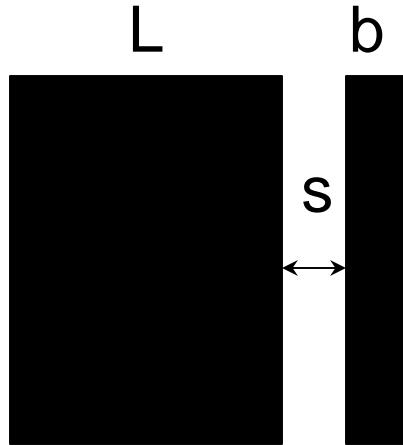
Consideration of main feature and bar pitch



**Bar printability  
is sensitive to  
illumination**

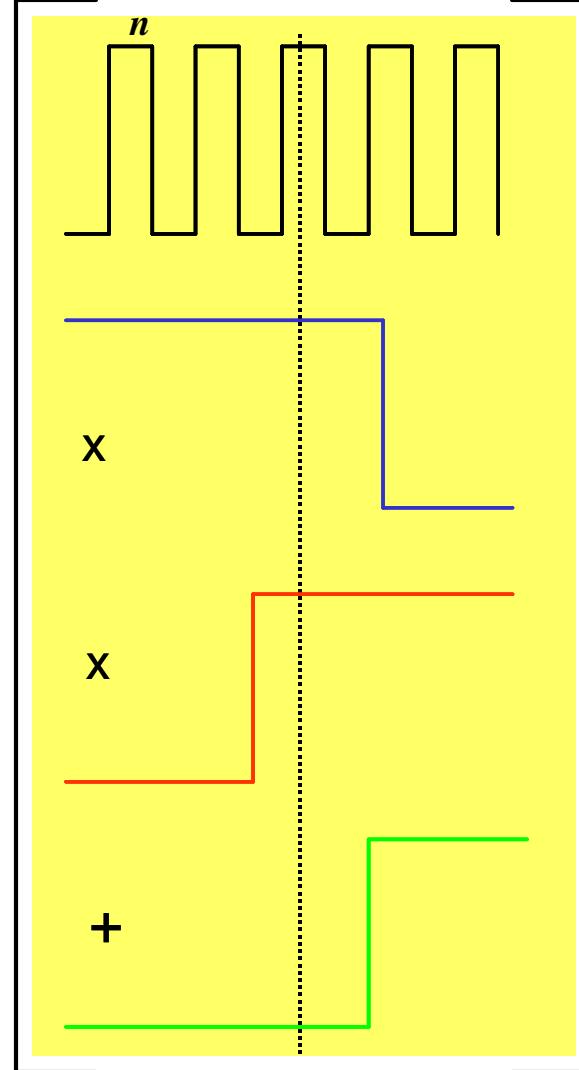
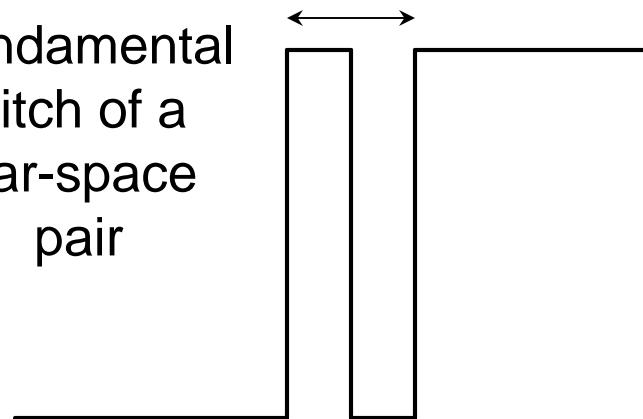
# The (bar + space) effect only

Is there a “hidden frequency”?



$$\dot{a}(x - n/p_b)$$

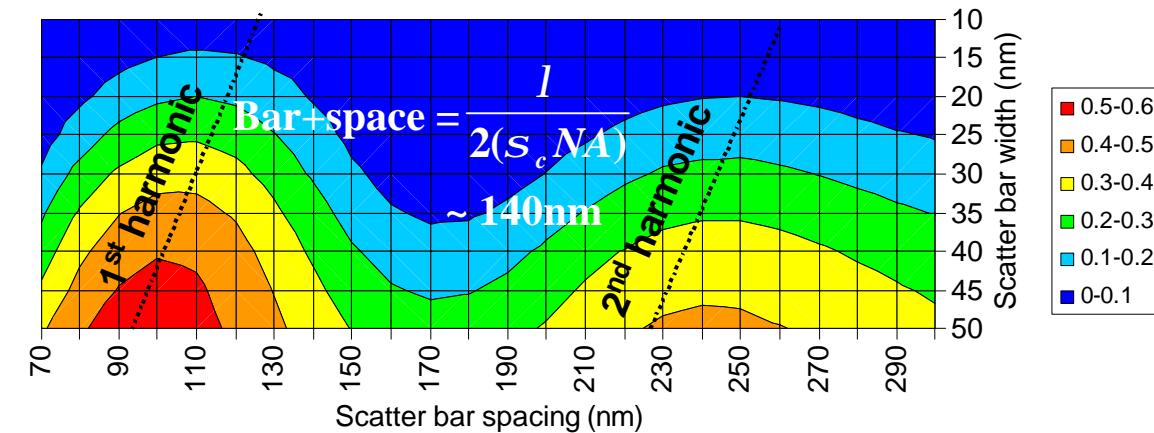
Fundamental  
pitch of a  
bar-space  
pair



# Printability of (bar + space) combinations

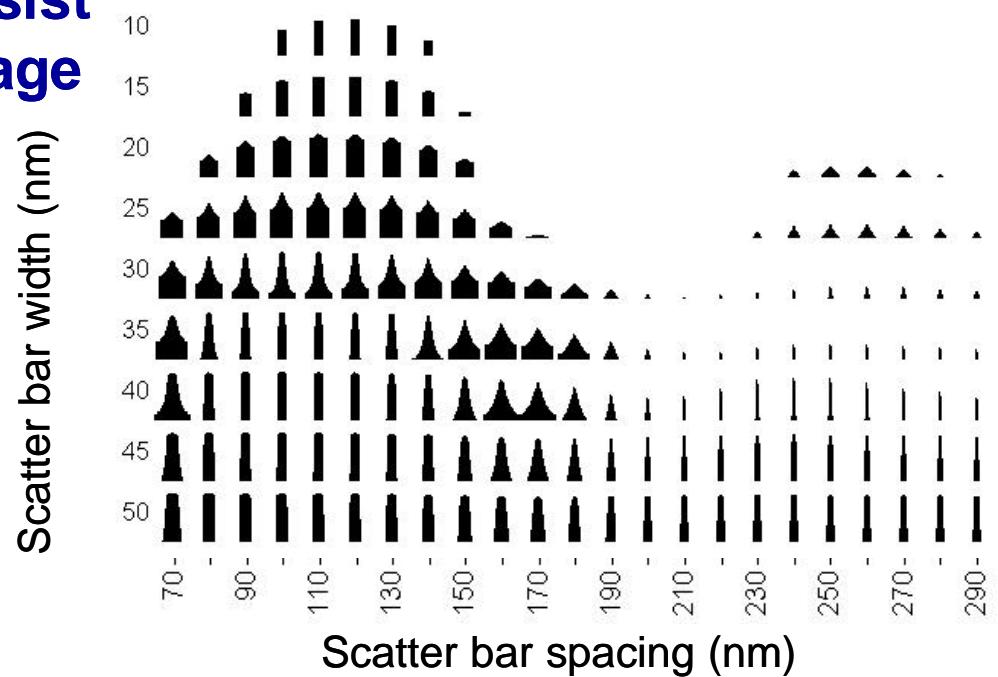
193nm/0.8NA/0.65-0.95 annular/ 70nm semi-iso CD

## Aerial Image Contrast



## Resist Image

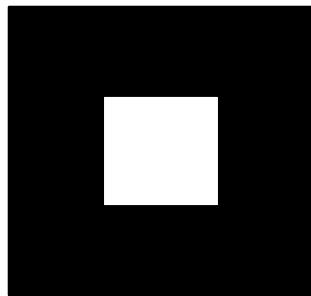
Scatter bar width (nm)



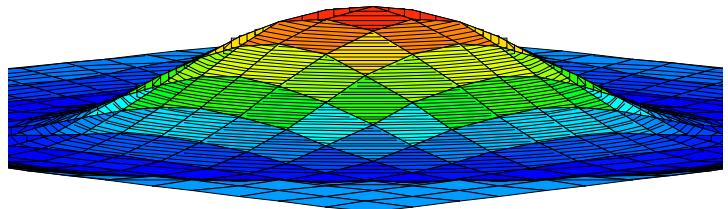
# Contacts and Sidelobes

## The Contact Misconception

Drawn contact



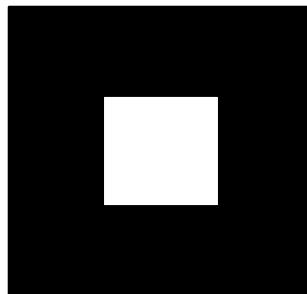
Diffraction



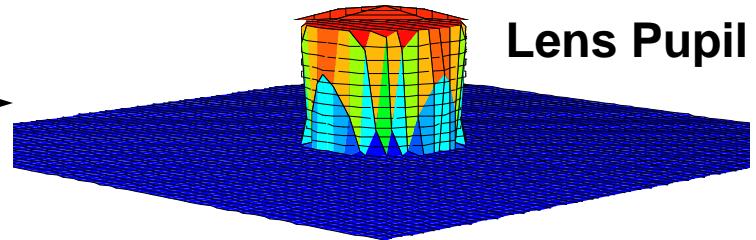
# Contacts and Sidelobes

## The Contact Misconception

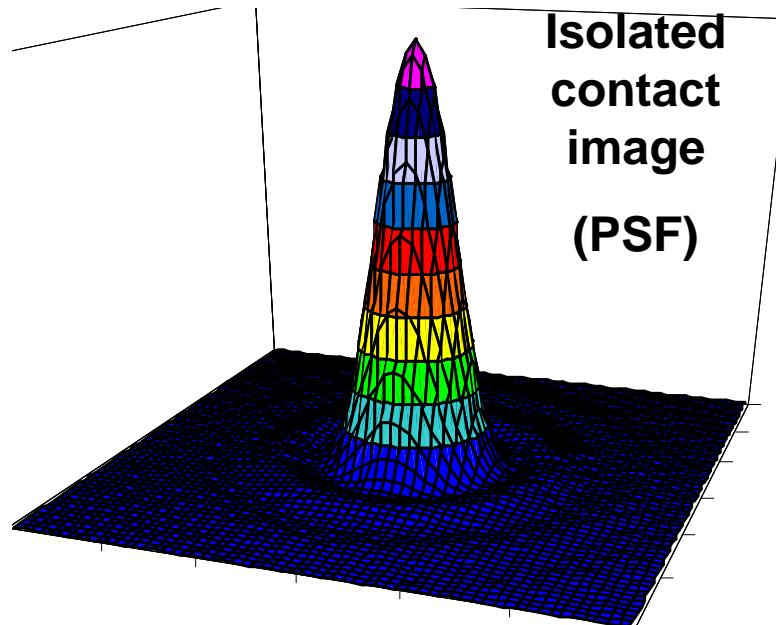
Drawn contact



Diffraction



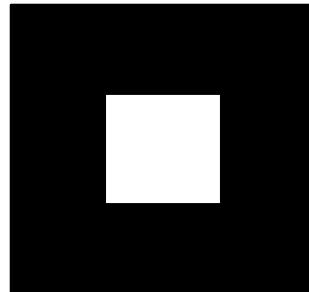
Isolated contact image  
(PSF)



# Contacts and Sidelobes

## The Contact Misconception

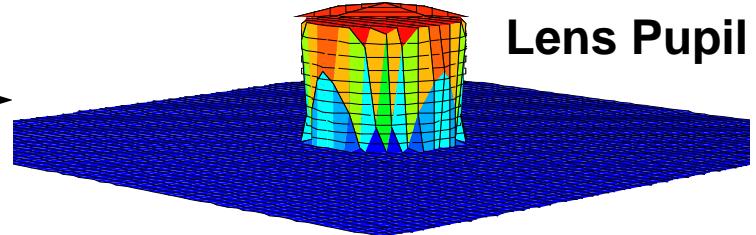
Drawn contact



Diffraction

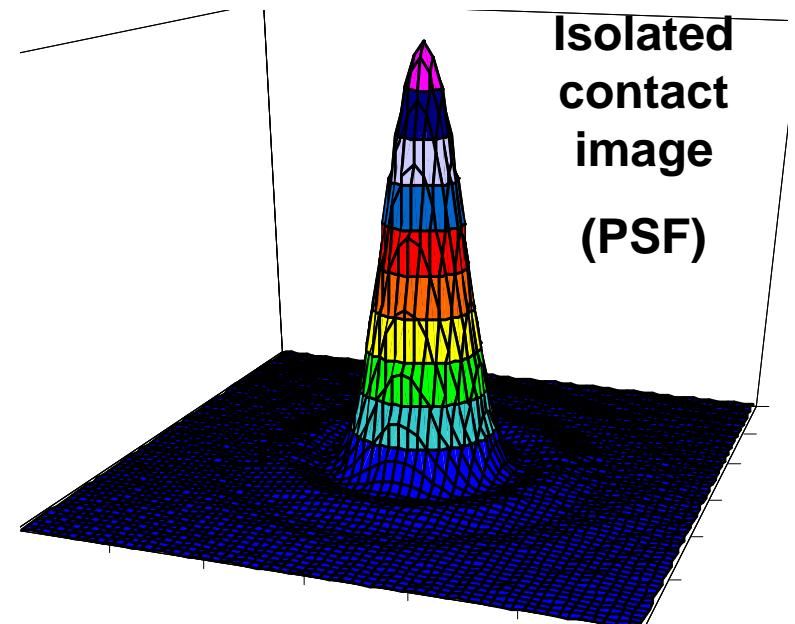


Lens Pupil



The Contact Reality

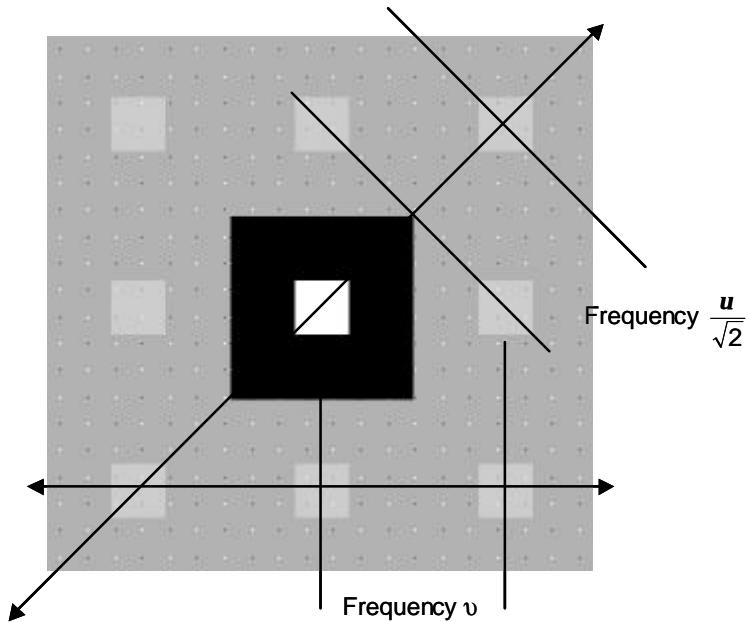
1.  $\text{Bessel}^2$  lobes only for isolated contacts.
2. “Gibb’s Phenomenon” only for Fourier Series with orders > 1.



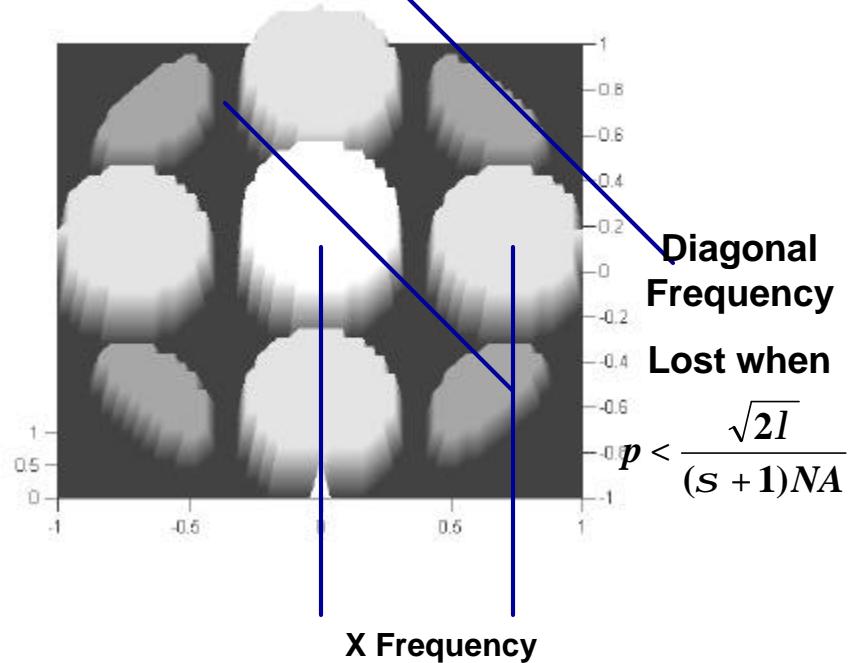
Isolated contact image (PSF)

# Contact Frequency and Sidelobes

Contacts have a density



Diffraction energy in Pupil



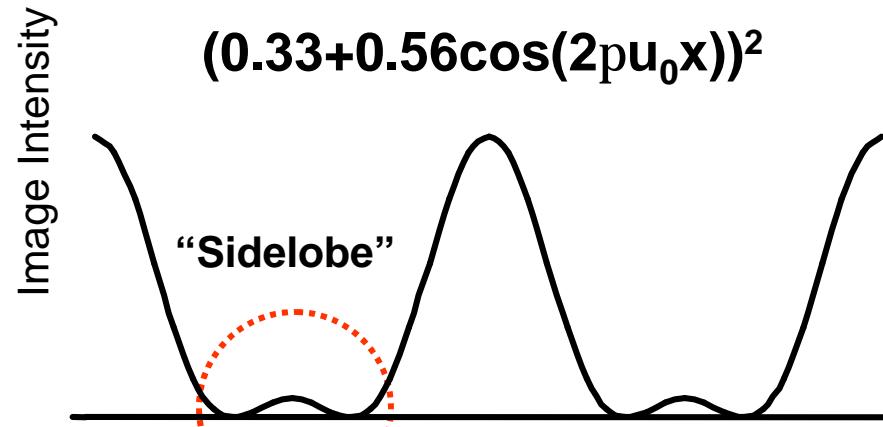
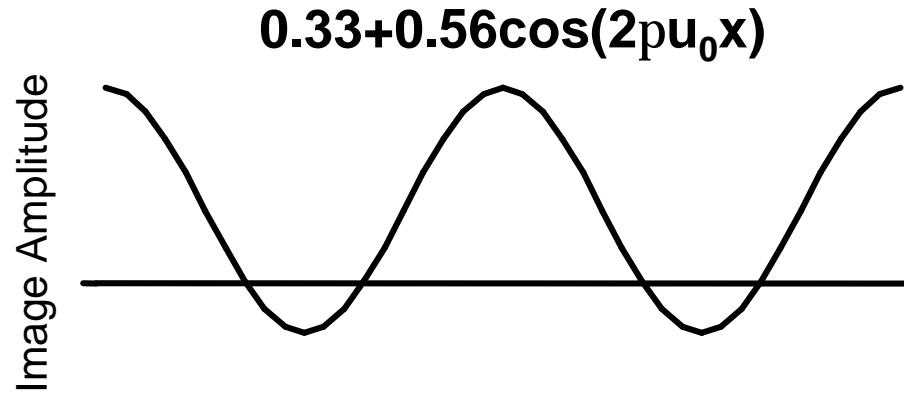
$$|\text{Mag.}|_{\text{zero order}} = (s/p)$$

$$|\text{Mag.}|_{\text{first order}} = \left| \left( \frac{s}{p} \right) \text{sinc} \left( \frac{s}{p} \right) \right|$$

# Coherent 1:2 Contact Image

Capture of 0, +/- 1  
orders – biased cosine

Contact Image =  
 $| \text{zero order} + \text{first order cosine} |^2$



# Images with decreasing pitch

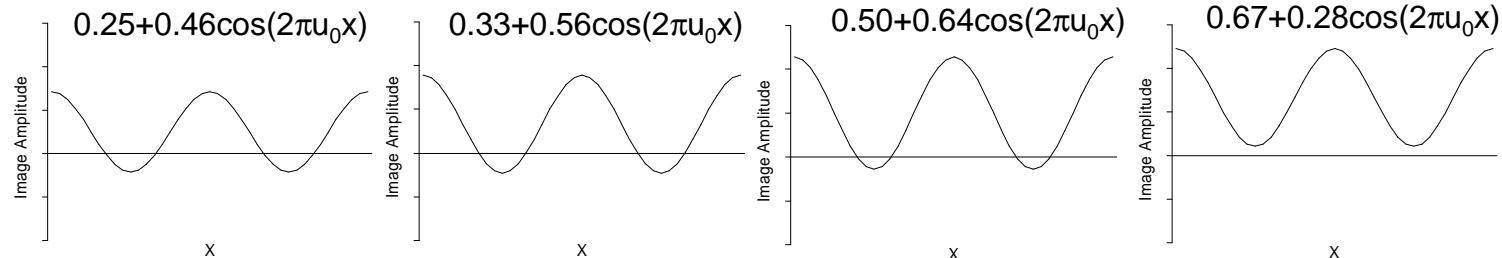
1:3 contacts

1:2 contacts

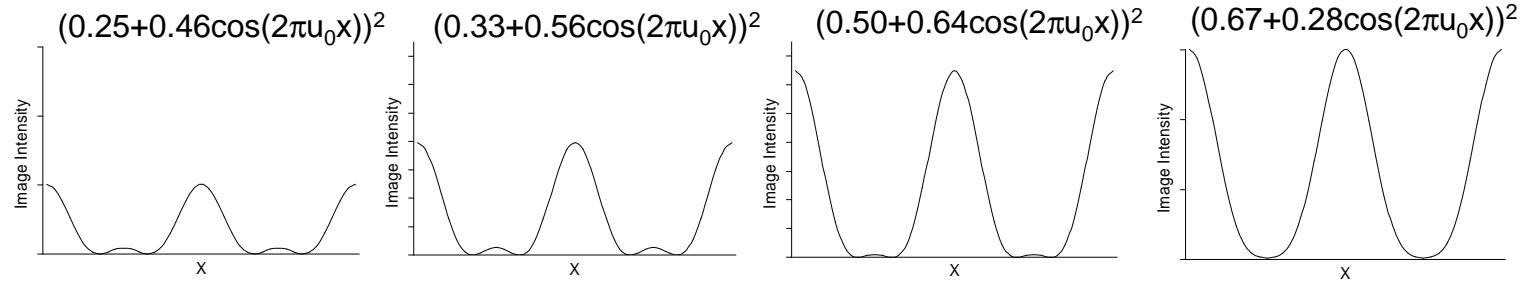
1:1 contacts

2:1 contacts

## Amplitude



## Intensity

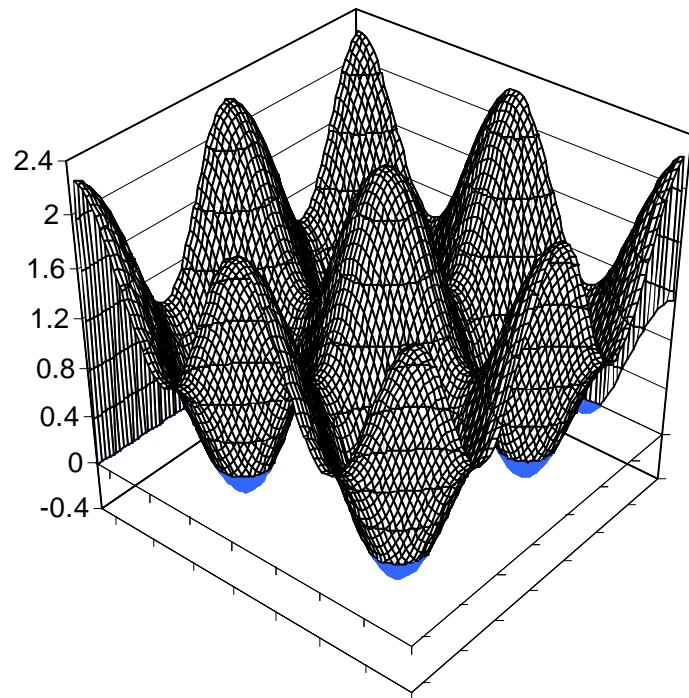


**Both lobes of the 1<sup>st</sup> order cosine may print!**

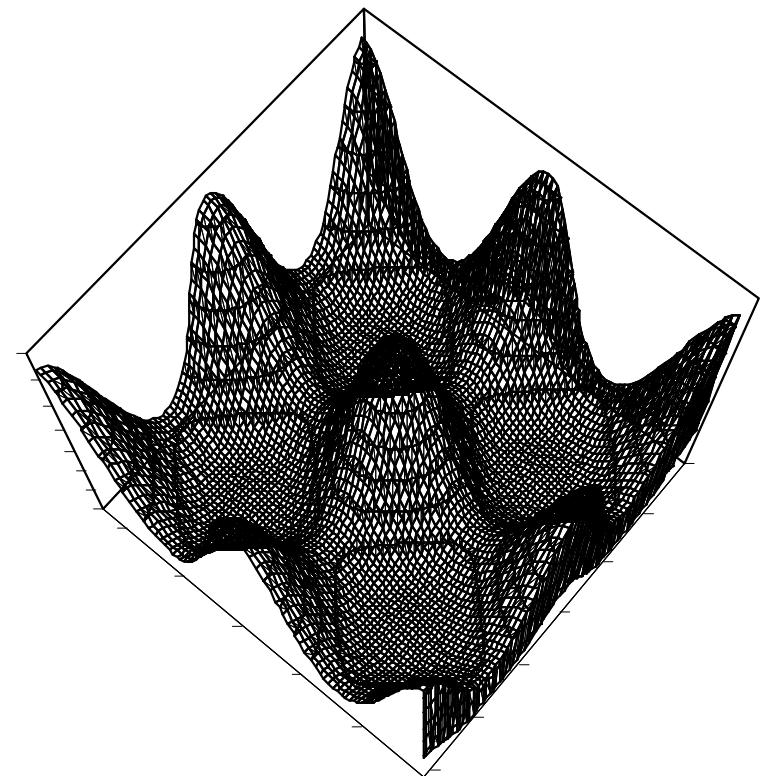


# Contacts on 2D X/Y Sum of Biased Cosines

1:1



Amplitude

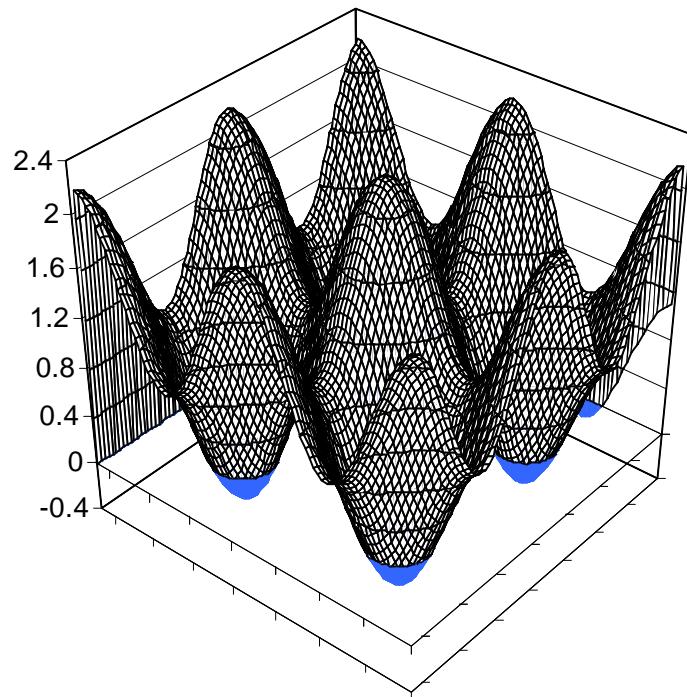


Intensity

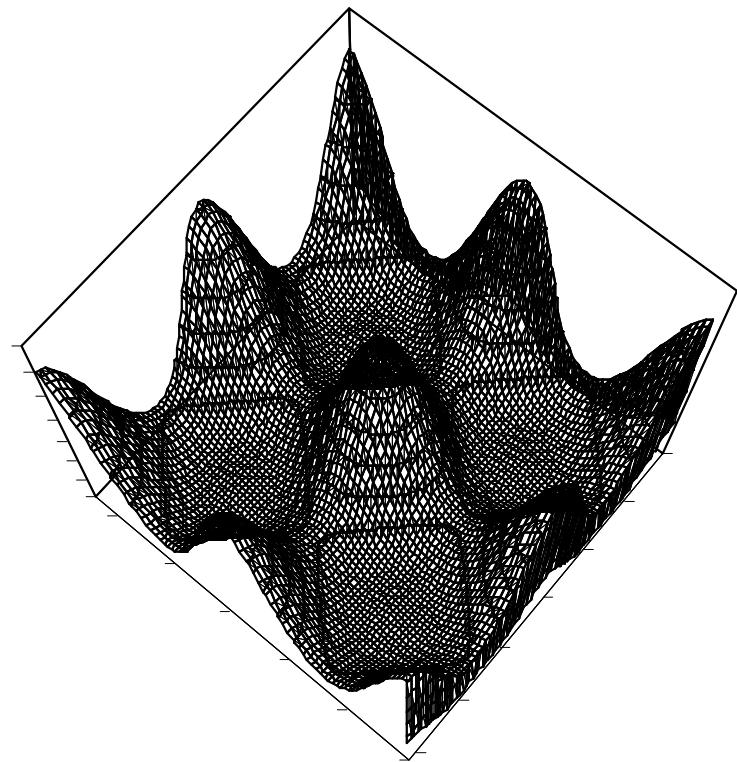


# Contacts on 2D X/Y Sum of Biased Cosines

1:1.2



Amplitude

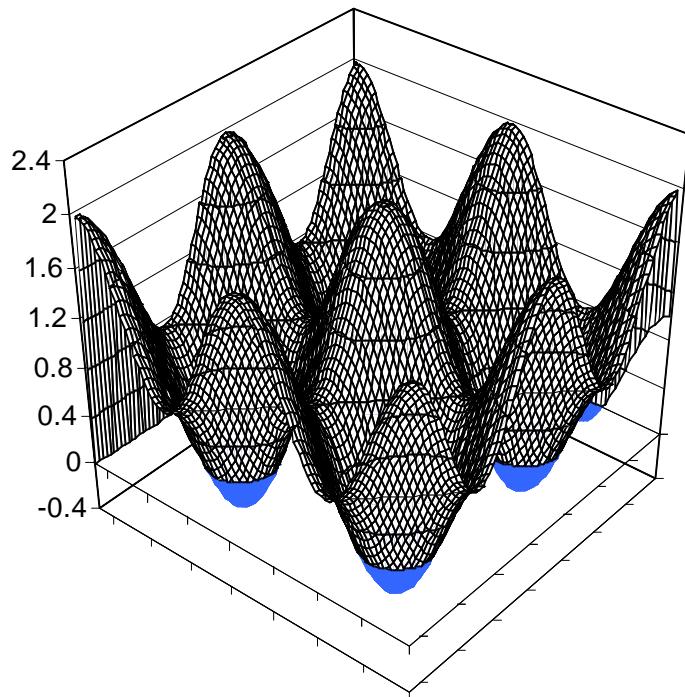


Intensity

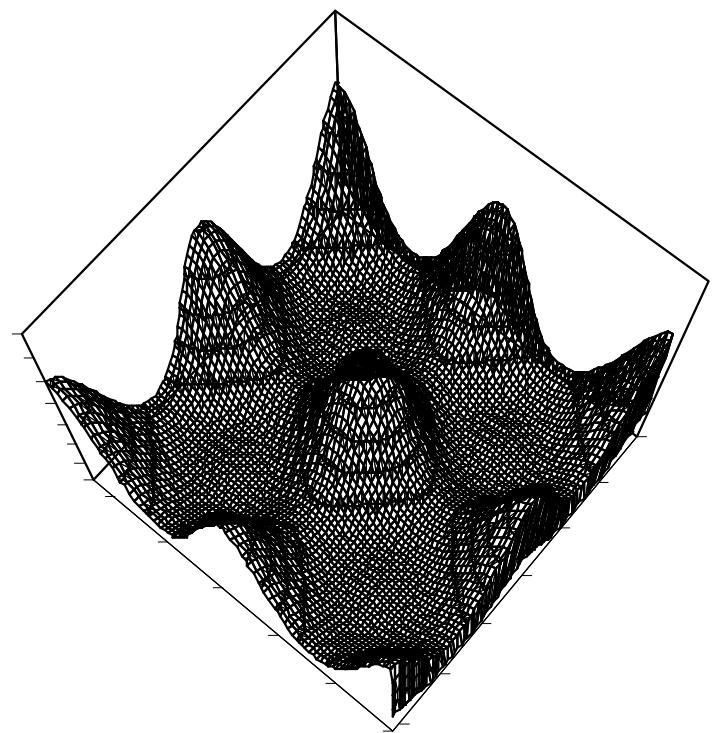


# Contacts on 2D X/Y Sum of Biased Cosines

1:1.5



Amplitude

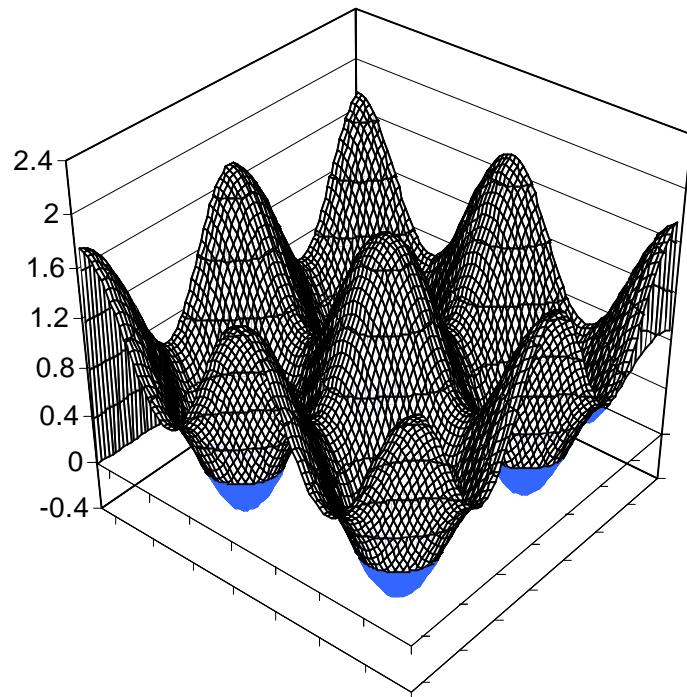


Intensity

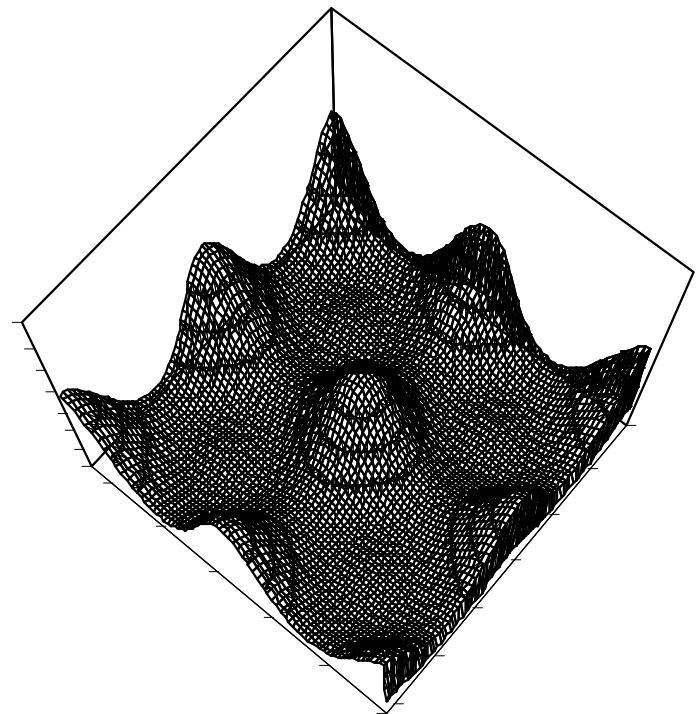


# Contacts on 2D X/Y Sum of Biased Cosines

1:2



Amplitude

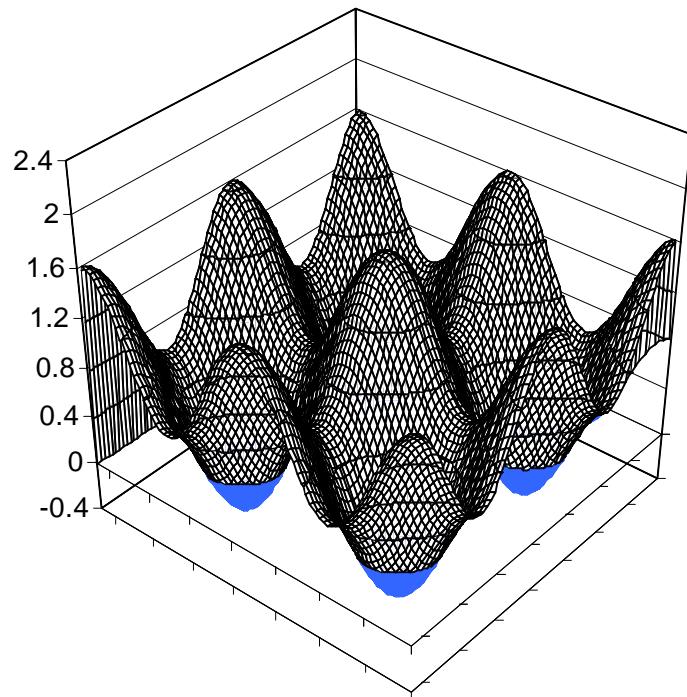


Intensity

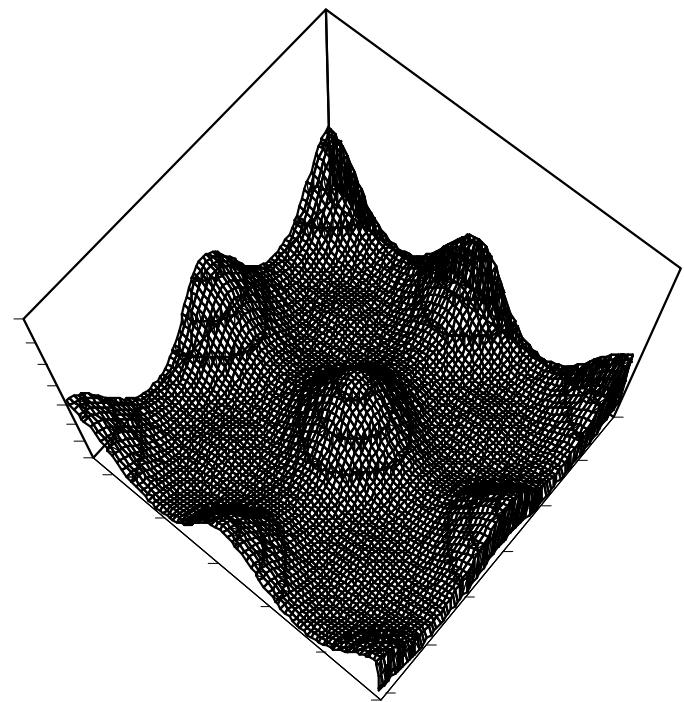


# Contacts on 2D X/Y Sum of Biased Cosines

1:2.5



Amplitude

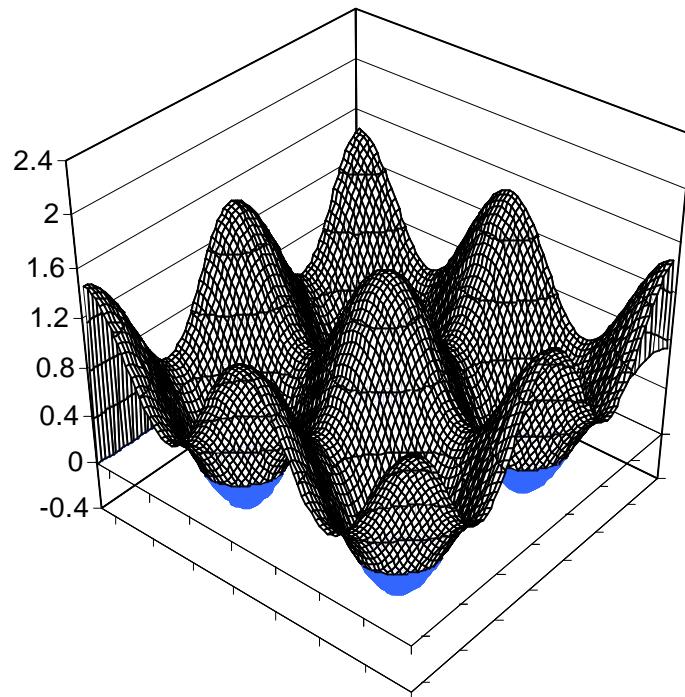


Intensity

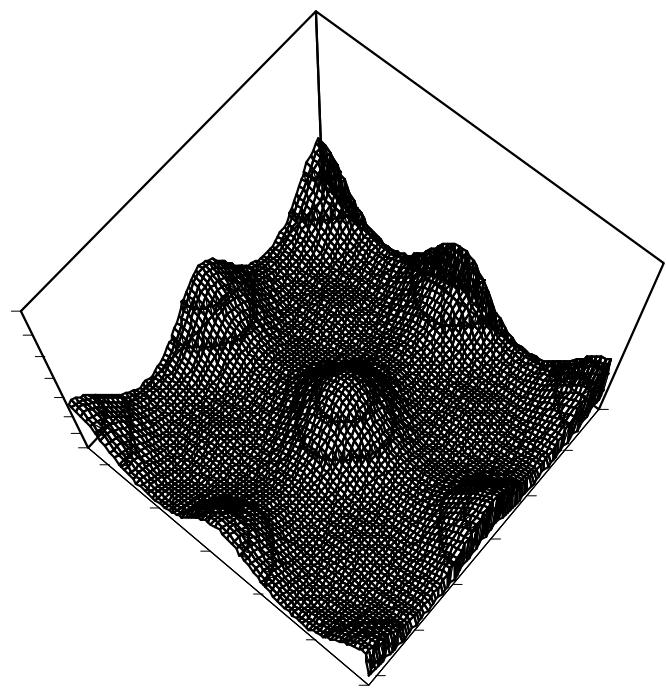


# Contacts on 2D X/Y Sum of Biased Cosines

1:3



Amplitude

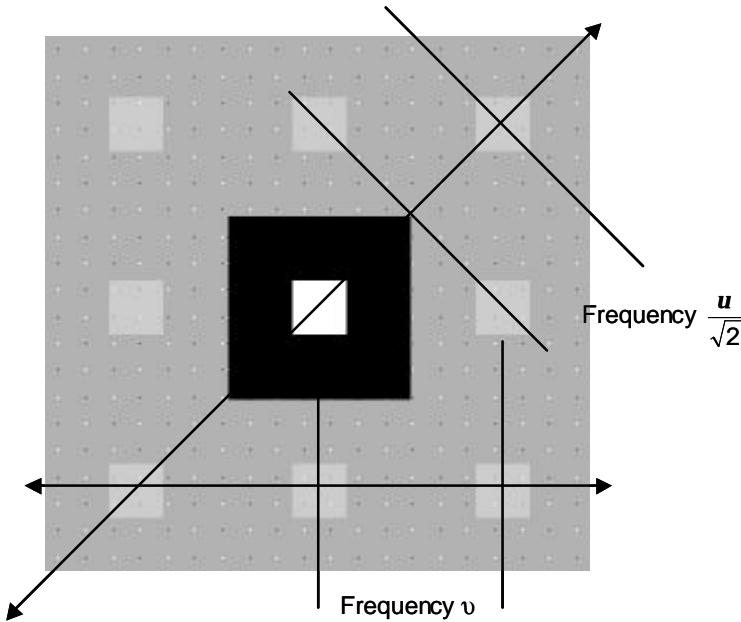


Intensity

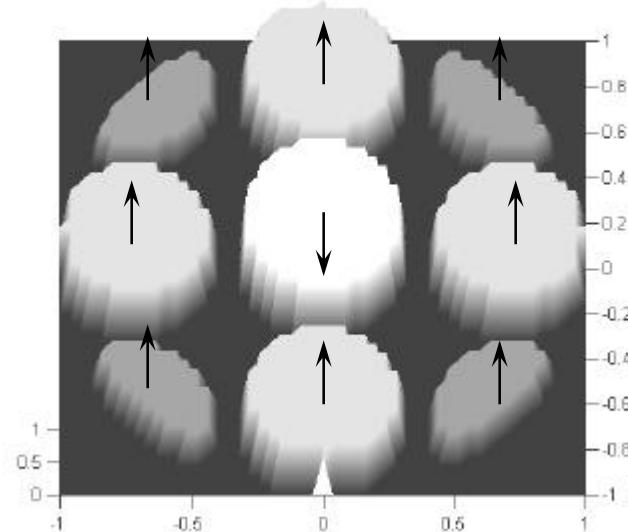


# Orders for APSM

APSM p PS at  $T > 0$



Diffraction energy for APSM



$$|\text{Mag.}|_{\text{zero order}} = [1 + \sqrt{T}] (s/p) - \sqrt{T}$$

**Zero order decrease**

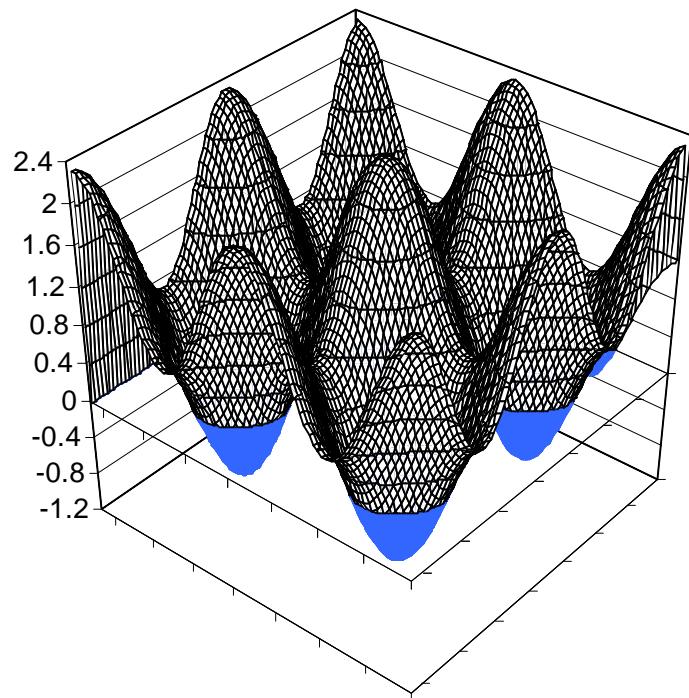
$$|\text{Mag.}|_{\text{first order}} = [1 + \sqrt{T}] \left| \left( \frac{s}{p} \right) \text{sinc} \left( \frac{s}{p} \right) \right|$$

**First order increase**

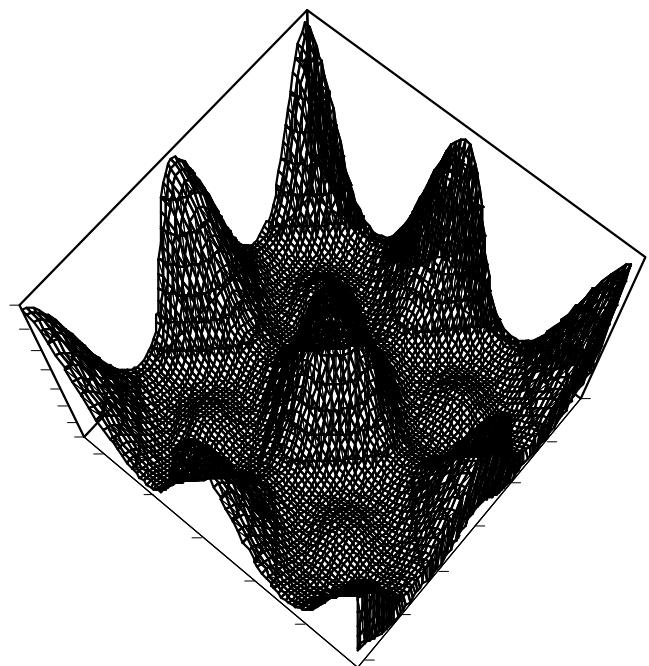
# Contacts on 2D – 6% APSM

## X/Y Sum of Biased Cosines

1:1



Amplitude



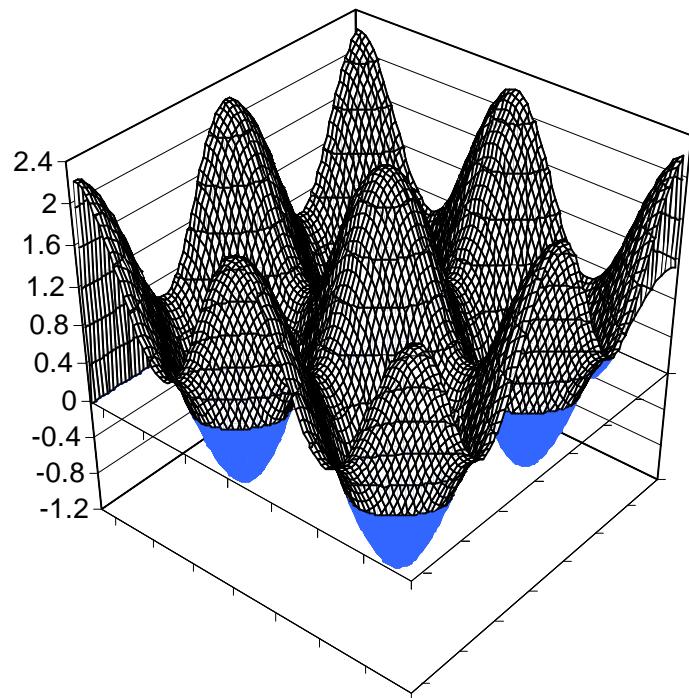
Intensity



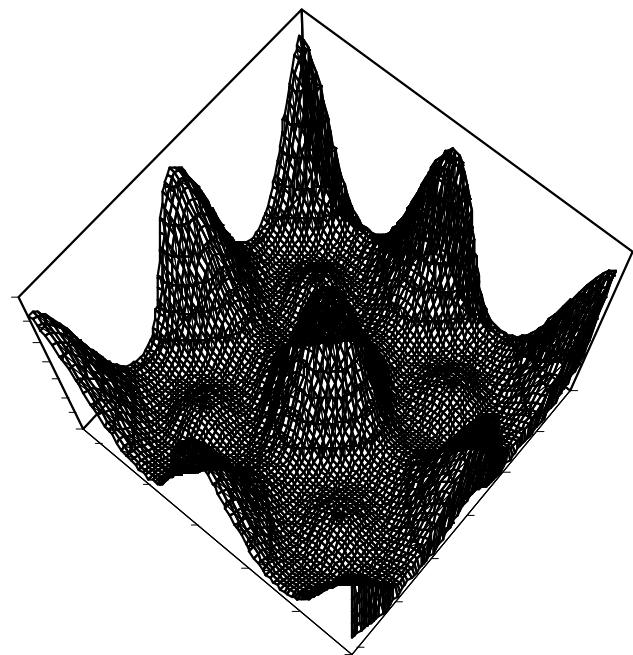
# Contacts on 2D – 6% APSM

## X/Y Sum of Biased Cosines

1:1.2



Amplitude



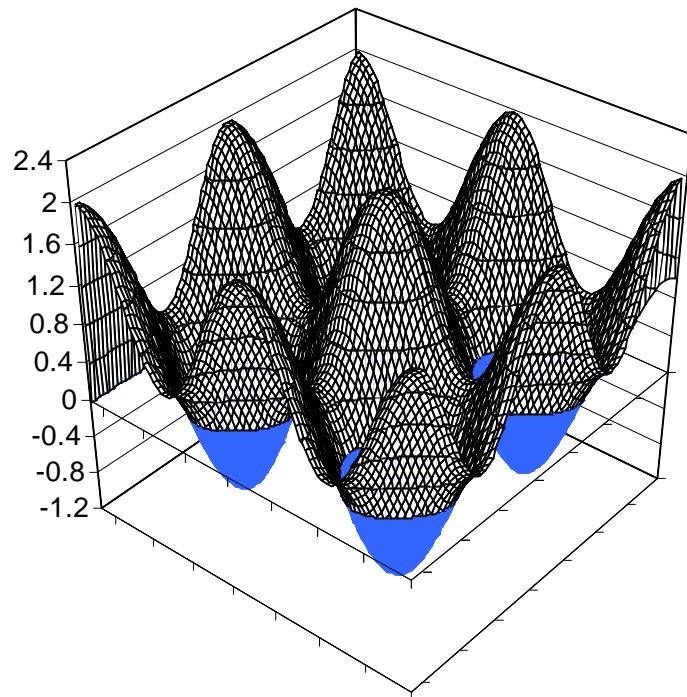
Intensity



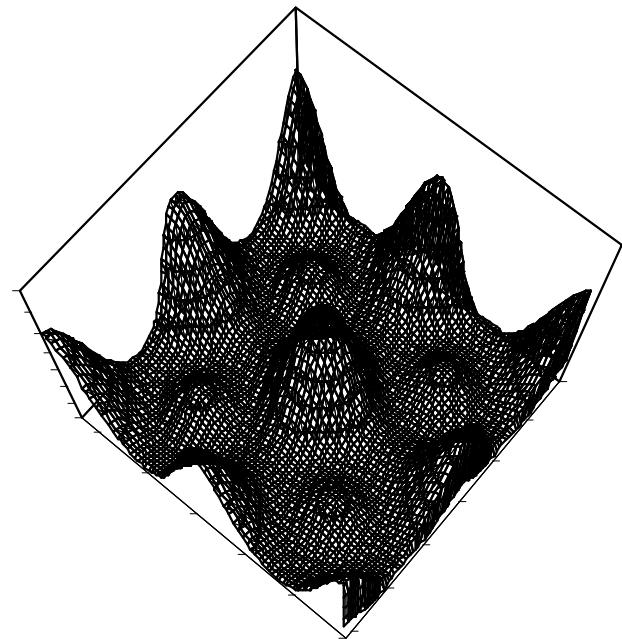
# Contacts on 2D – 6% APSM

## X/Y Sum of Biased Cosines

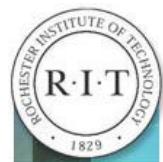
1:1.5



**Amplitude**



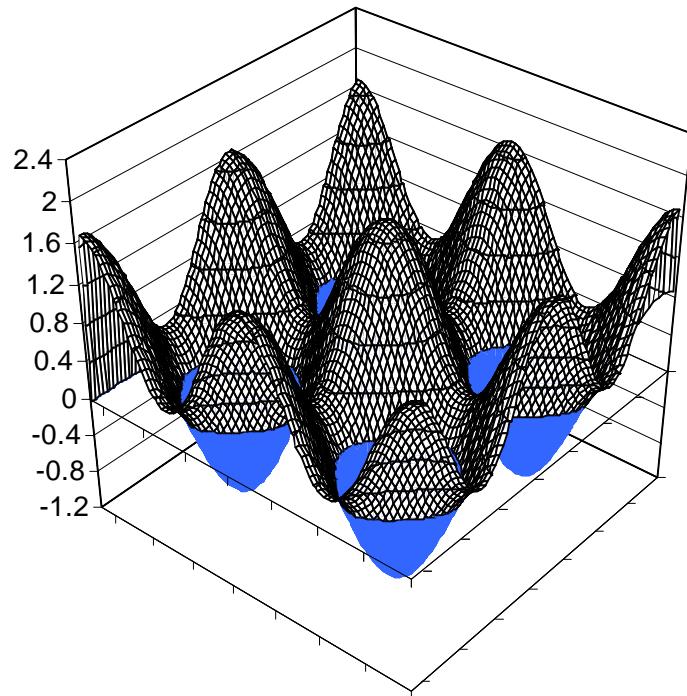
**Intensity**



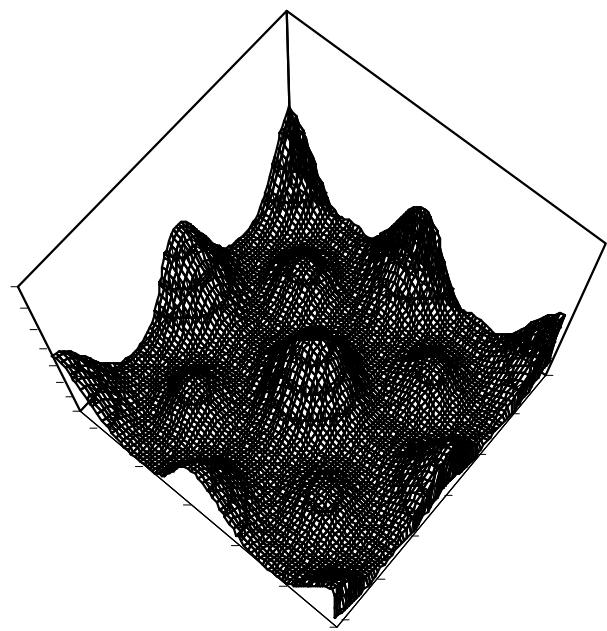
# Contacts on 2D – 6% APSM

## X/Y Sum of Biased Cosines

1:2



Amplitude



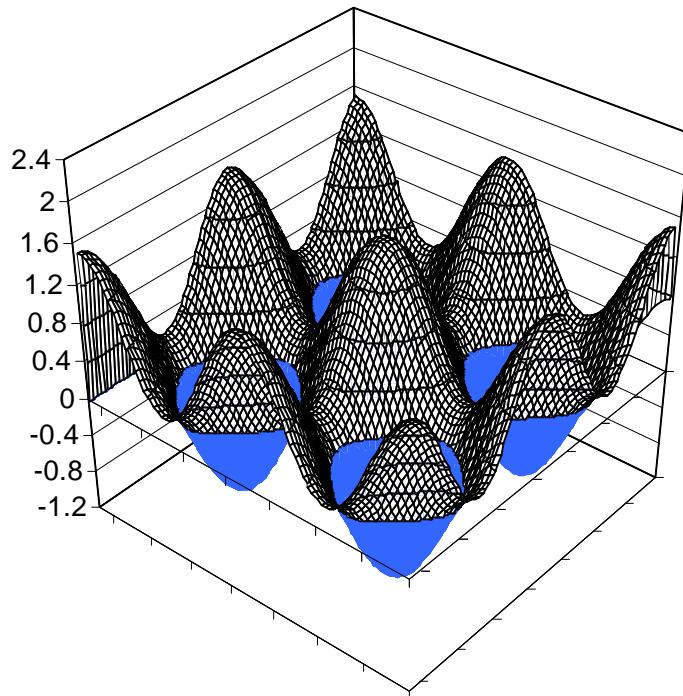
Intensity



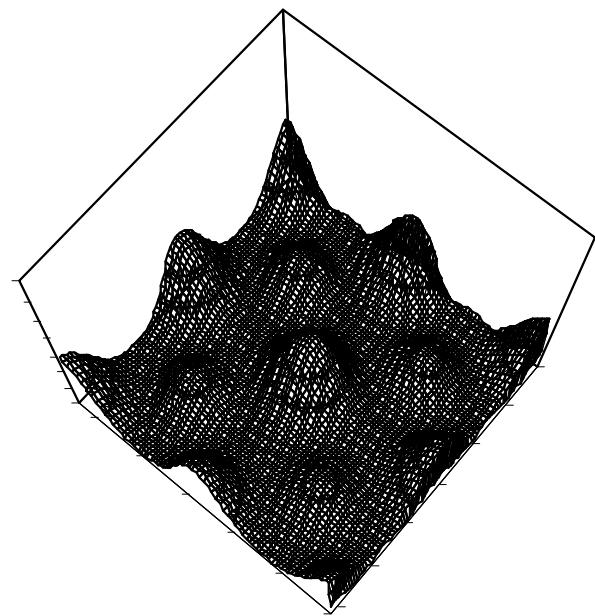
# Contacts on 2D – 6% APSM

## X/Y Sum of Biased Cosines

1:2.5



Amplitude



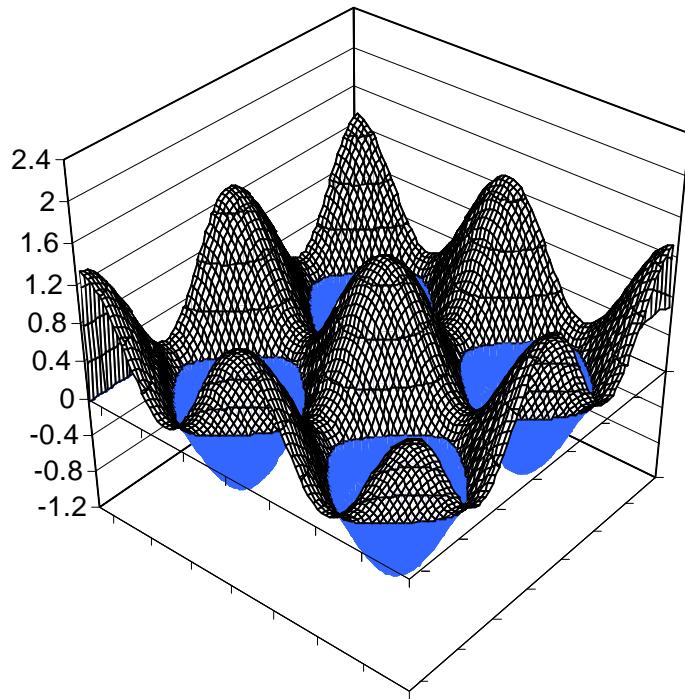
Intensity



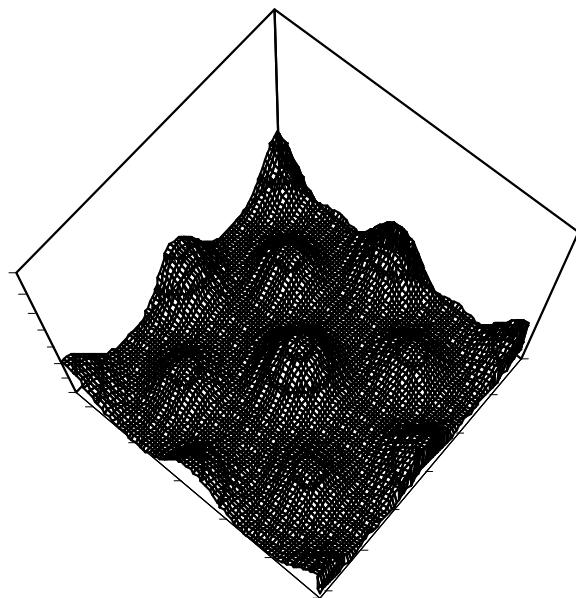
# Contacts on 2D – 6% APSM

## X/Y Sum of Biased Cosines

1:3



Amplitude



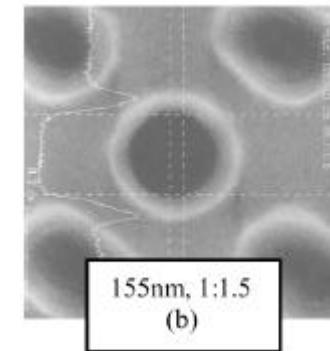
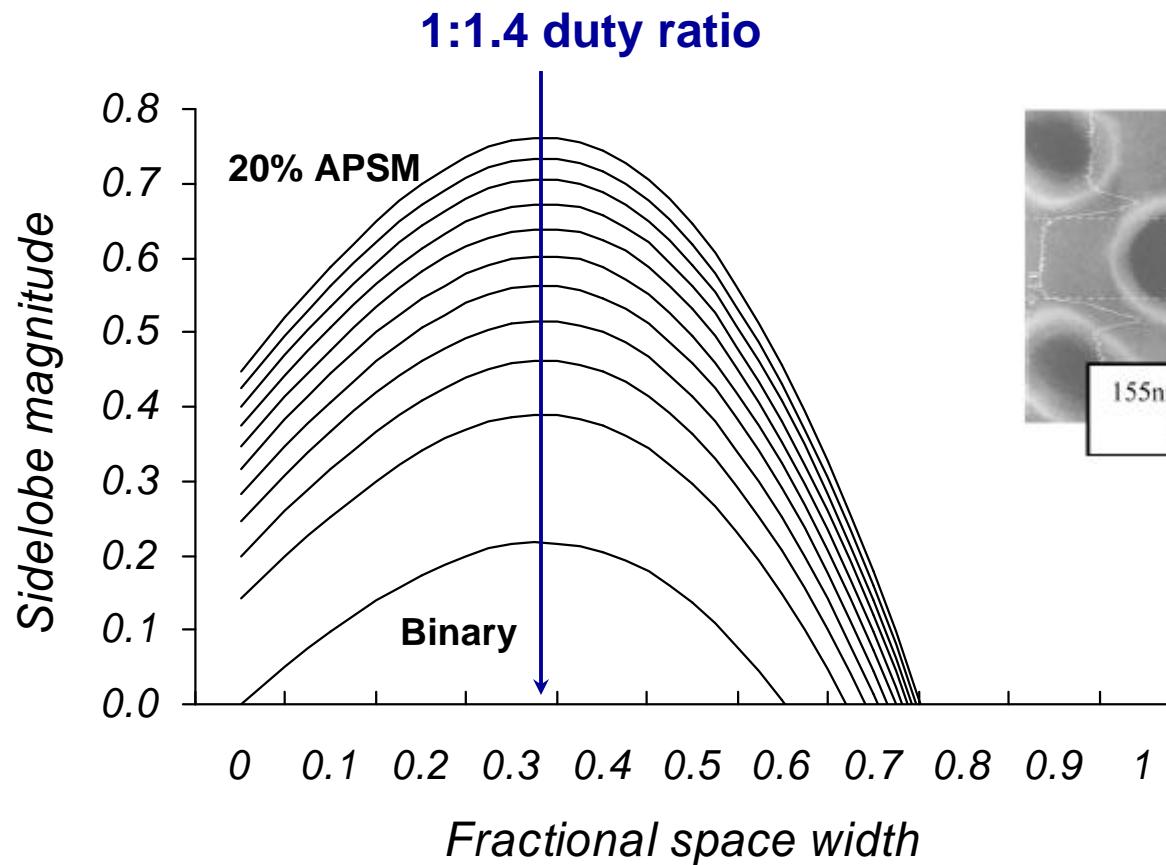
Intensity



# Worst Case Pitch for Sidelobes

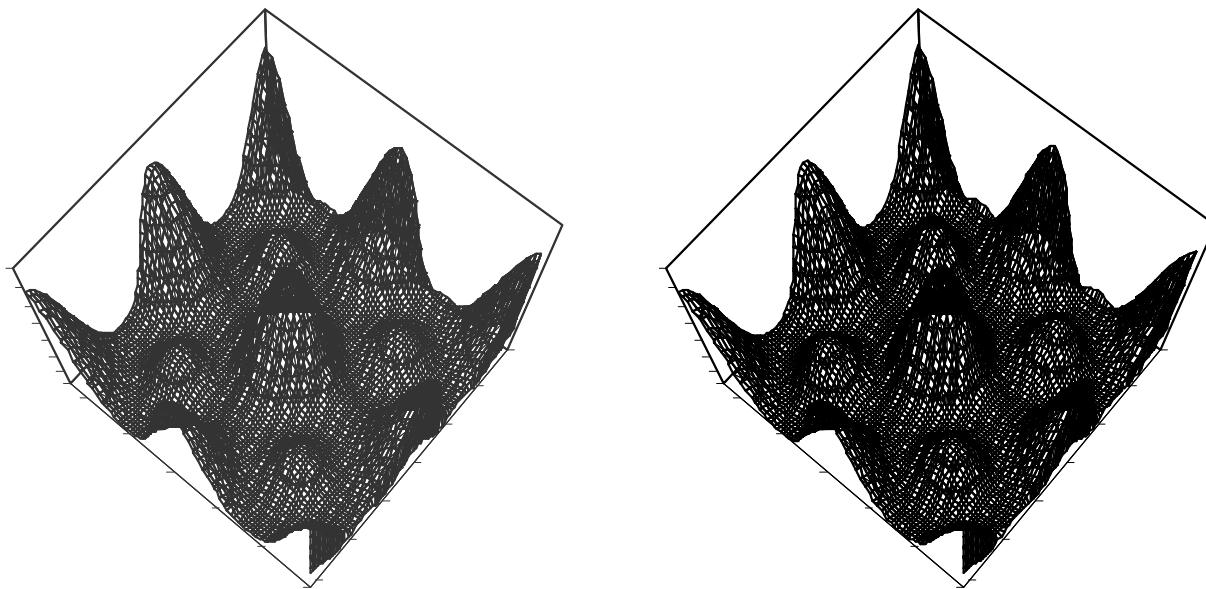
Problems when:

$$(2 \times |\text{Mag}|_{\text{first}} - |\text{Mag}|_{\text{zero}}) > \text{Resist amplitude threshold}$$



Sing et al, Proc.  
SPIE 4691.

# 1:1.4 Contacts with 10% and 20% APSM

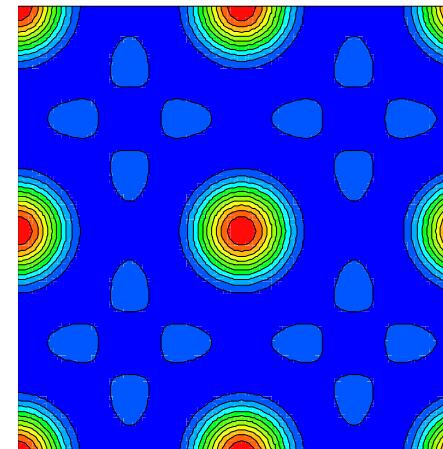
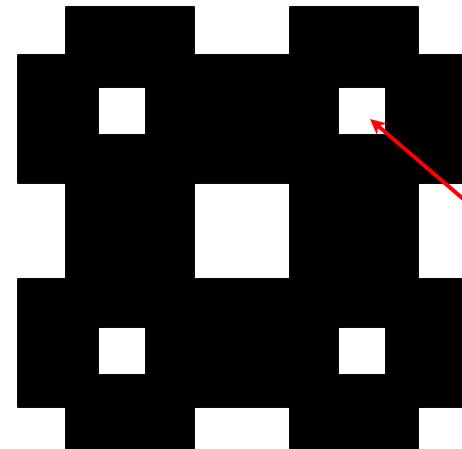
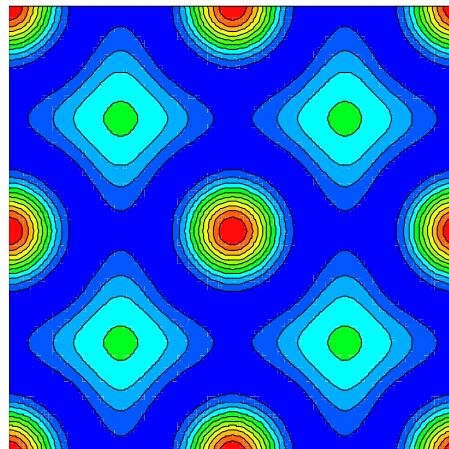
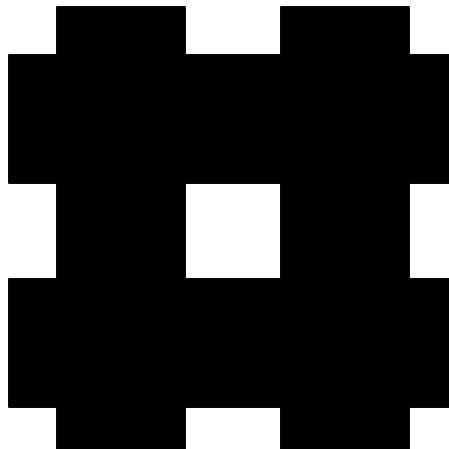


**Result of zero and first orders only.**



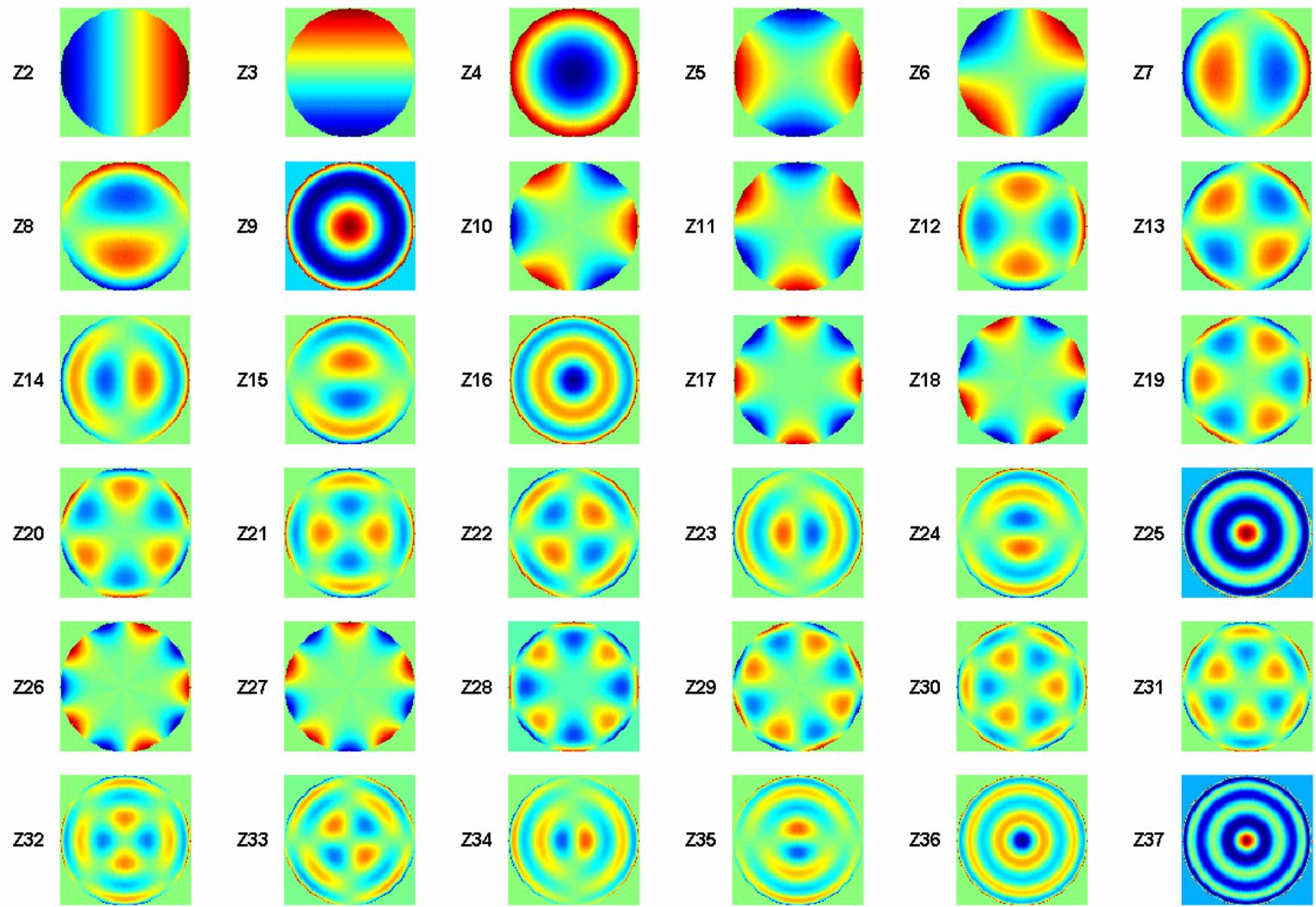
# Anti-sidelobe OPC

1:1.4 contacts, 10% APSM

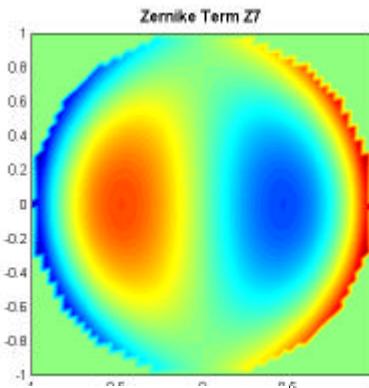


Clear anti-sidelobe

# Pitch Sensitivities to Aberration

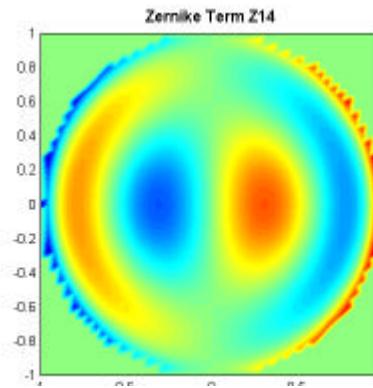


# Coma hot spots



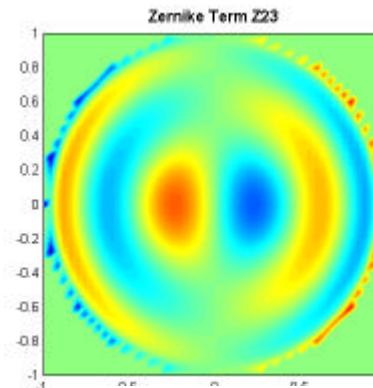
$$\frac{d}{dr} \left[ (3r^3 - 2r) \cos(\theta) \right] = 0$$

Radius = +/- 0.46



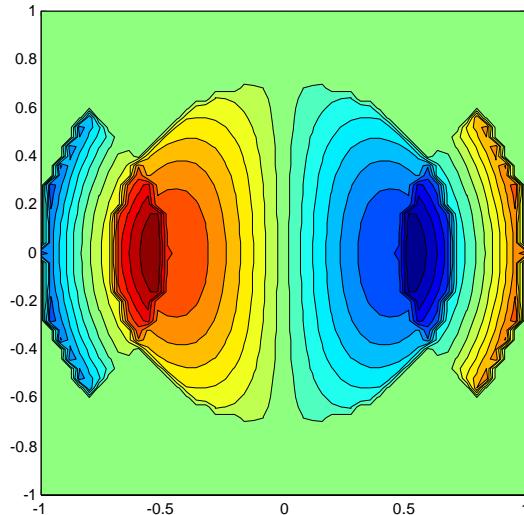
$$\frac{d}{dr} \left[ (10r^5 - 12r^3 + 3r) \cdot \cos(q) \right] = 0$$

Radius = +/-0.31

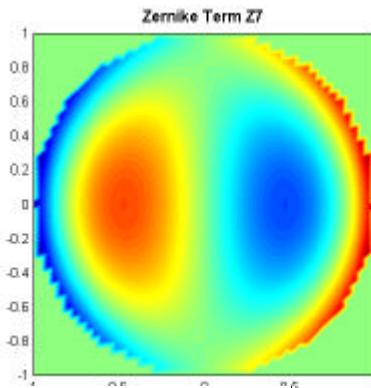


$$\frac{d}{dr} \left( (35r^7 - 60r^5 + 30r^3 - 4r) \right) = 0$$

Radius = +/-0.23

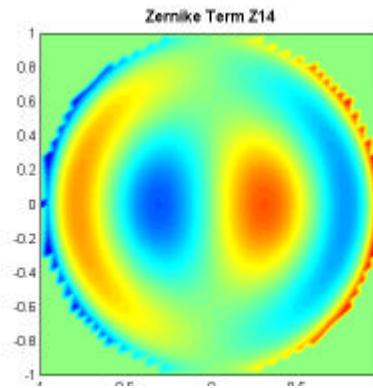


# Coma hot spots



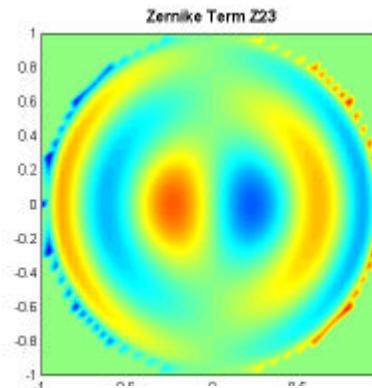
$$\frac{d}{dr} \left[ (3r^3 - 2r) \cos(\theta) \right] = 0$$

Radius = +/- 0.46



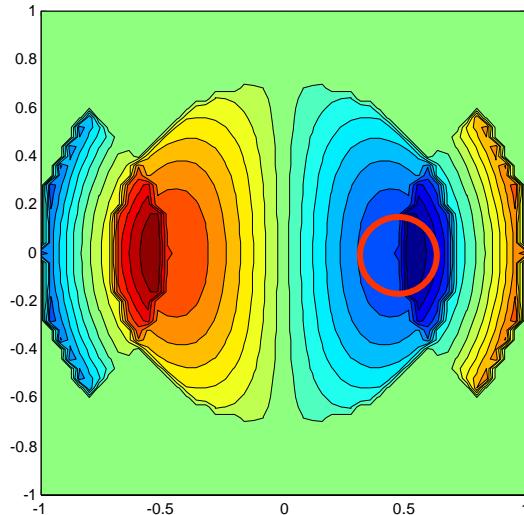
$$\frac{d}{dr} \left[ (10r^5 - 12r^3 + 3r) \cdot \cos(q) \right] = 0$$

Radius = +/-0.31

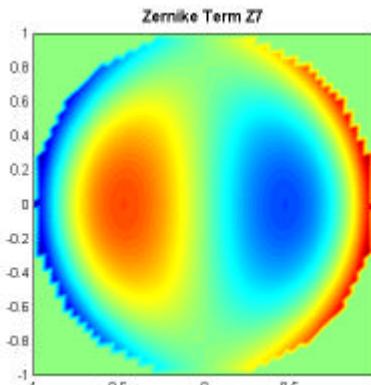


$$\frac{d}{dr} \left( (35r^7 - 60r^5 + 30r^3 - 4r) \right) = 0$$

Radius = +/-0.23

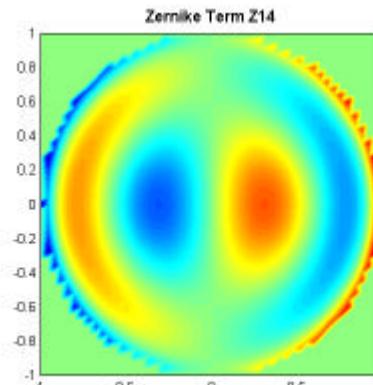


# Coma hot spots



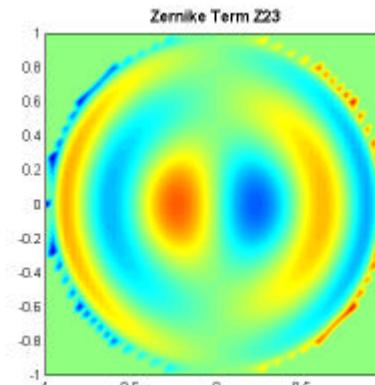
$$\frac{d}{dr} \left[ (3r^3 - 2r) \cos(\theta) \right] = 0$$

Radius = +/- 0.46



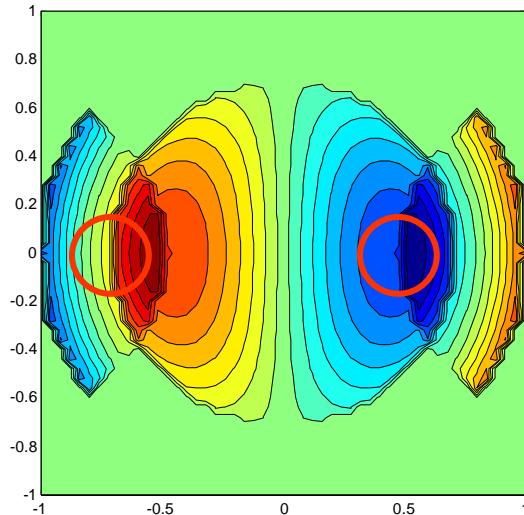
$$\frac{d}{dr} \left[ (10r^5 - 12r^3 + 3r) \cdot \cos(q) \right] = 0$$

Radius = +/- 0.31

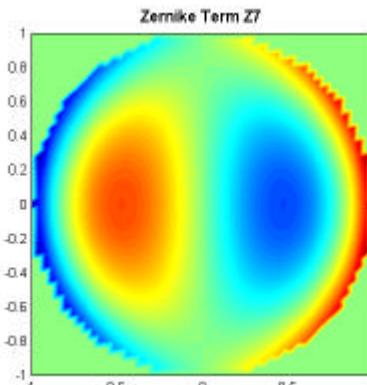


$$\frac{d}{dr} \left( (35r^7 - 60r^5 + 30r^3 - 4r) \right) = 0$$

Radius = +/- 0.23

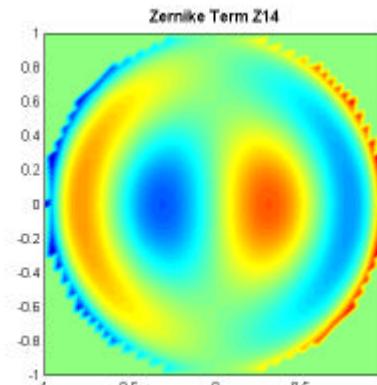


# Coma hot spots



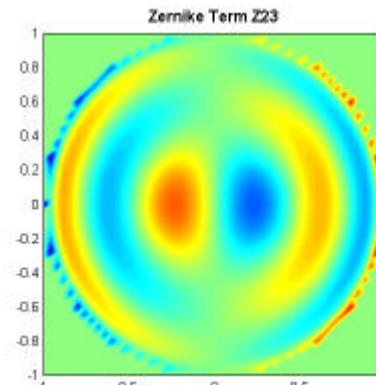
$$\frac{d}{dr} \left[ (3r^3 - 2r) \cos(\theta) \right] = 0$$

Radius = +/- 0.46



$$\frac{d}{dr} \left[ (10r^5 - 12r^3 + 3r) \cdot \cos(q) \right] = 0$$

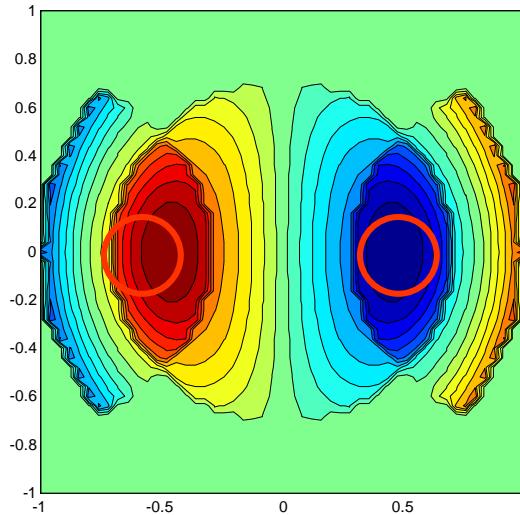
Radius = +/- 0.31



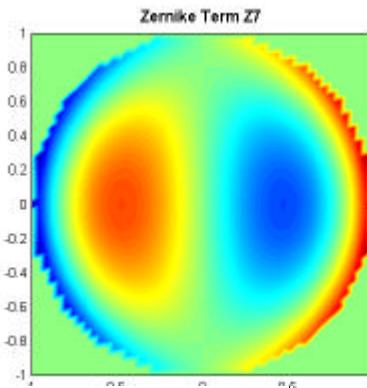
$$\frac{d}{dr} \left( (35r^7 - 60r^5 + 30r^3 - 4r) \right) = 0$$

Radius = +/- 0.23

Increasing  
Pitch

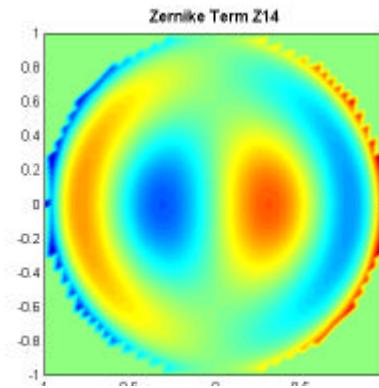


# Coma hot spots



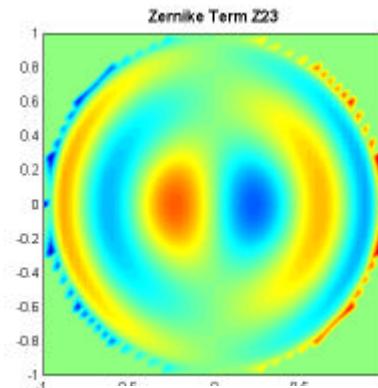
$$\frac{d}{dr} \left[ \left( 3r^3 - 2r \right) \cos(\theta) \right] = 0$$

Radius = +/- 0.46



$$\frac{d}{dr} \left[ \left( 10r^5 - 12r^3 + 3r \right) \cdot \cos(q) \right] = 0$$

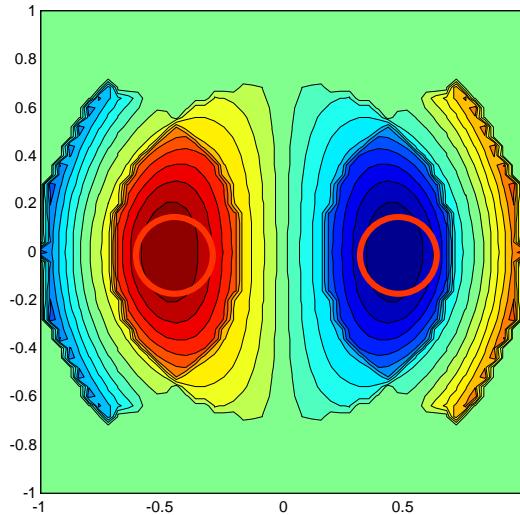
Radius = +/- 0.31



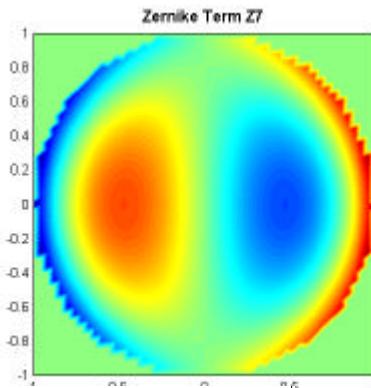
$$\frac{d}{dr} \left( \left( 35r^7 - 60r^5 + 30r^3 - 4r \right) \right) = 0$$

Radius = +/- 0.23

Increasing  
Pitch

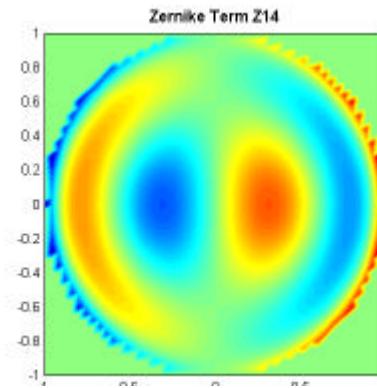


# Coma hot spots



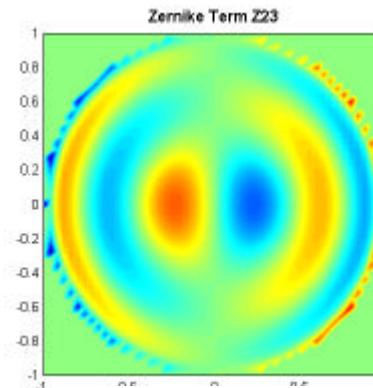
$$\frac{d}{dr} \left[ (3r^3 - 2r) \cos(\theta) \right] = 0$$

Radius = +/- 0.46



$$\frac{d}{dr} \left[ (10r^5 - 12r^3 + 3r) \cdot \cos(q) \right] = 0$$

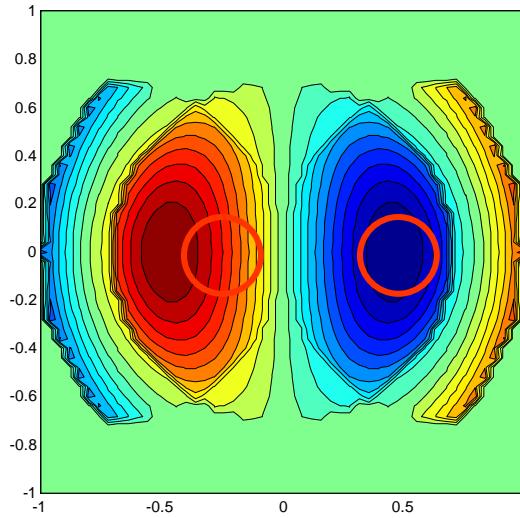
Radius = +/- 0.31



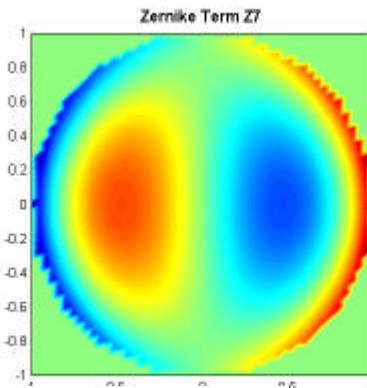
$$\frac{d}{dr} \left( (35r^7 - 60r^5 + 30r^3 - 4r) \right) = 0$$

Radius = +/- 0.23

Increasing  
Pitch

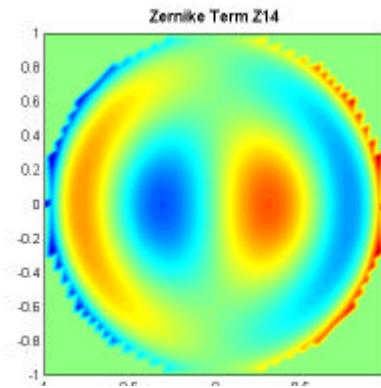


# Coma hot spots



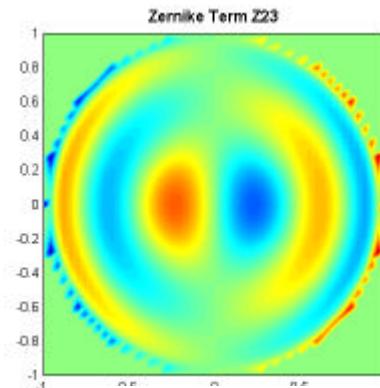
$$\frac{d}{dr} \left[ (3r^3 - 2r) \cos(\theta) \right] = 0$$

Radius = +/- 0.46



$$\frac{d}{dr} \left[ (10r^5 - 12r^3 + 3r) \cdot \cos(q) \right] = 0$$

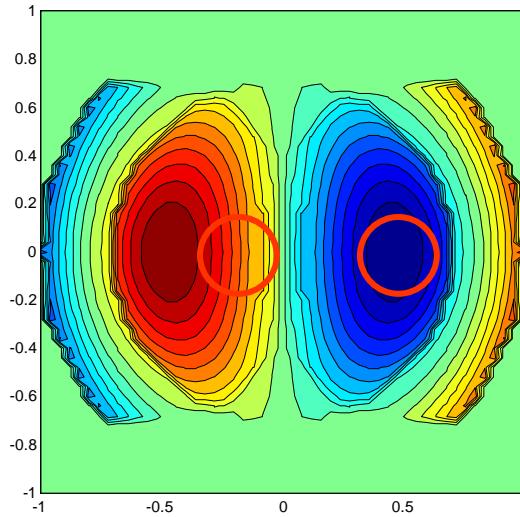
Radius = +/- 0.31



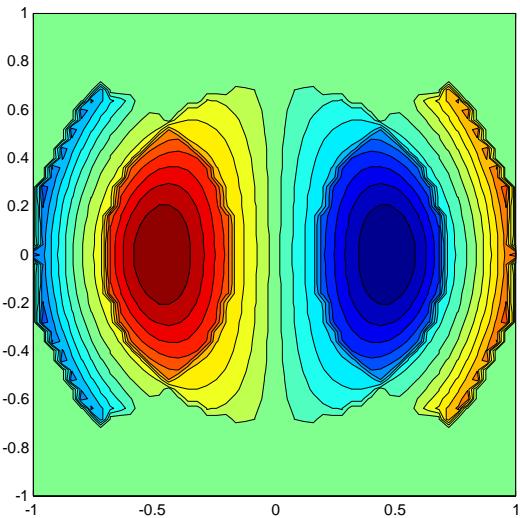
$$\frac{d}{dr} \left( (35r^7 - 60r^5 + 30r^3 - 4r) \right) = 0$$

Radius = +/- 0.23

Increasing  
Pitch

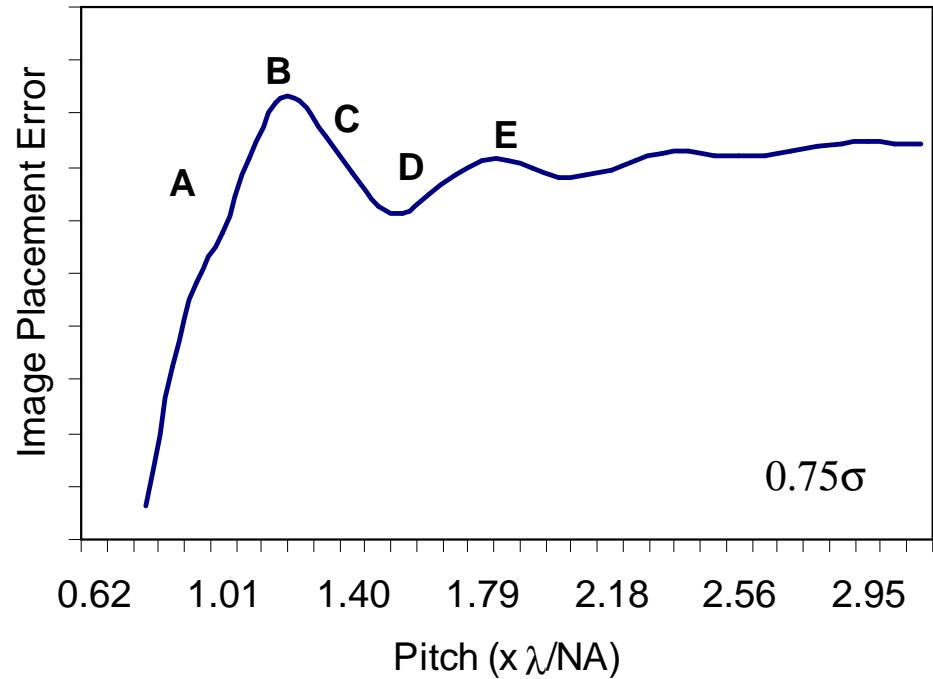


# Image Placement Error with Coma



**Dominant Effect**

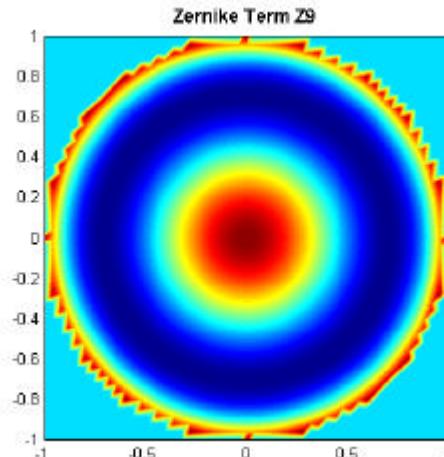
- A - 1<sup>st</sup> order to coma max
- B - 1<sup>st</sup> order at coma max
- C - 1<sup>st</sup> order to center
- D - 2<sup>nd</sup> order to coma max
- E – 2<sup>nd</sup> order at coma max



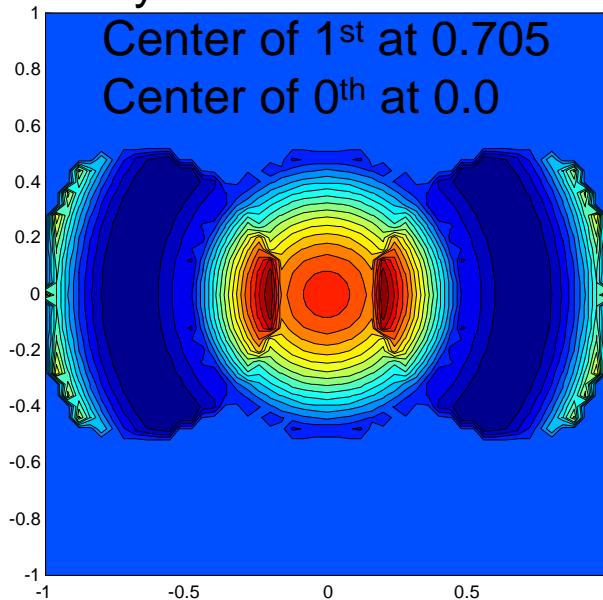
# Spherical hot spots

$$\frac{d}{dr} \left[ \left( 6 \cdot r^4 - 6 \cdot r^2 \right) + 1 \right] = 0$$

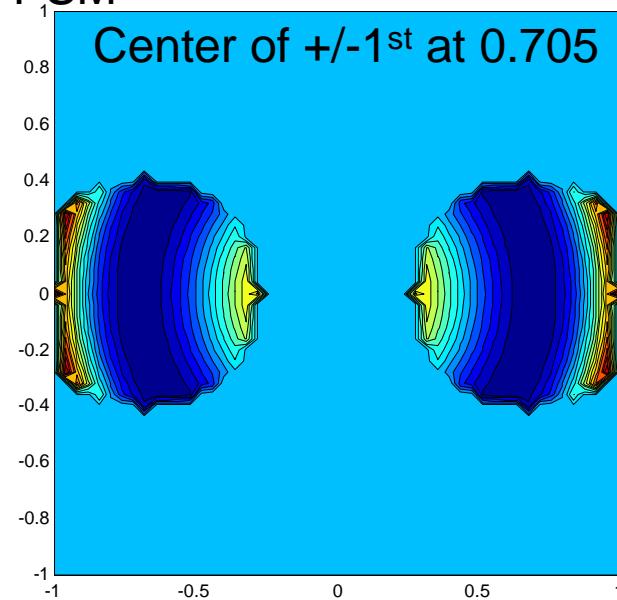
Radius = 0.705



Binary



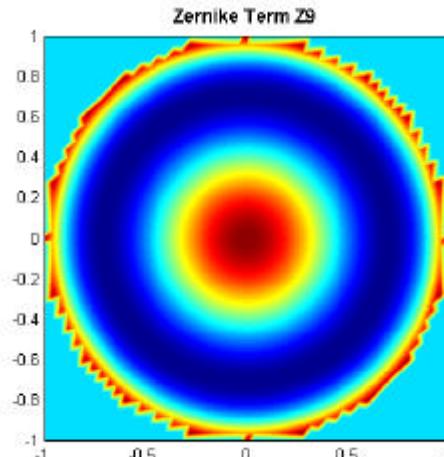
PSM



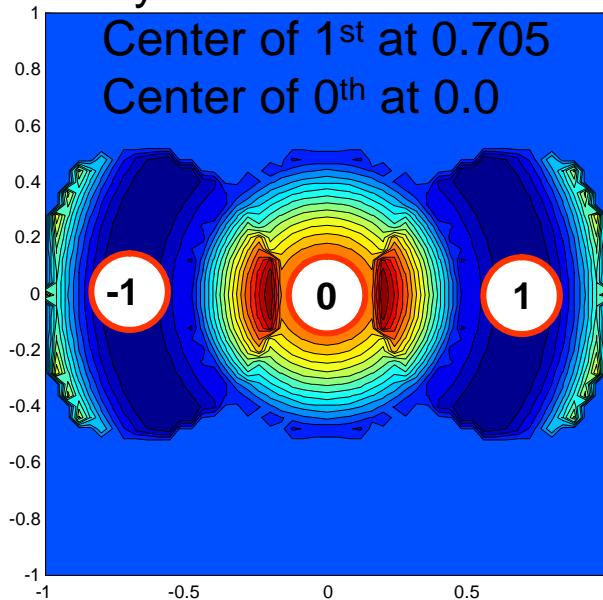
# Spherical hot spots

$$\frac{d}{dr} \left[ \left( 6 \cdot r^4 - 6 \cdot r^2 \right) + 1 \right] = 0$$

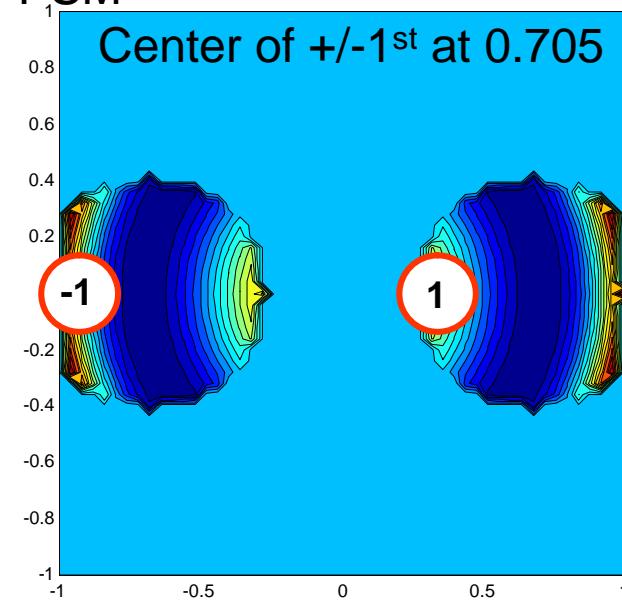
Radius = 0.705



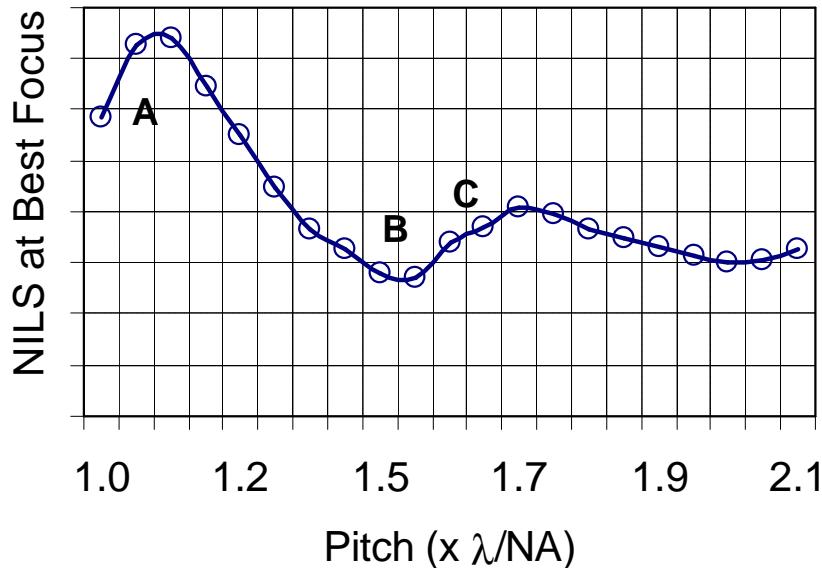
Binary



PSM



# Spherical hot spots

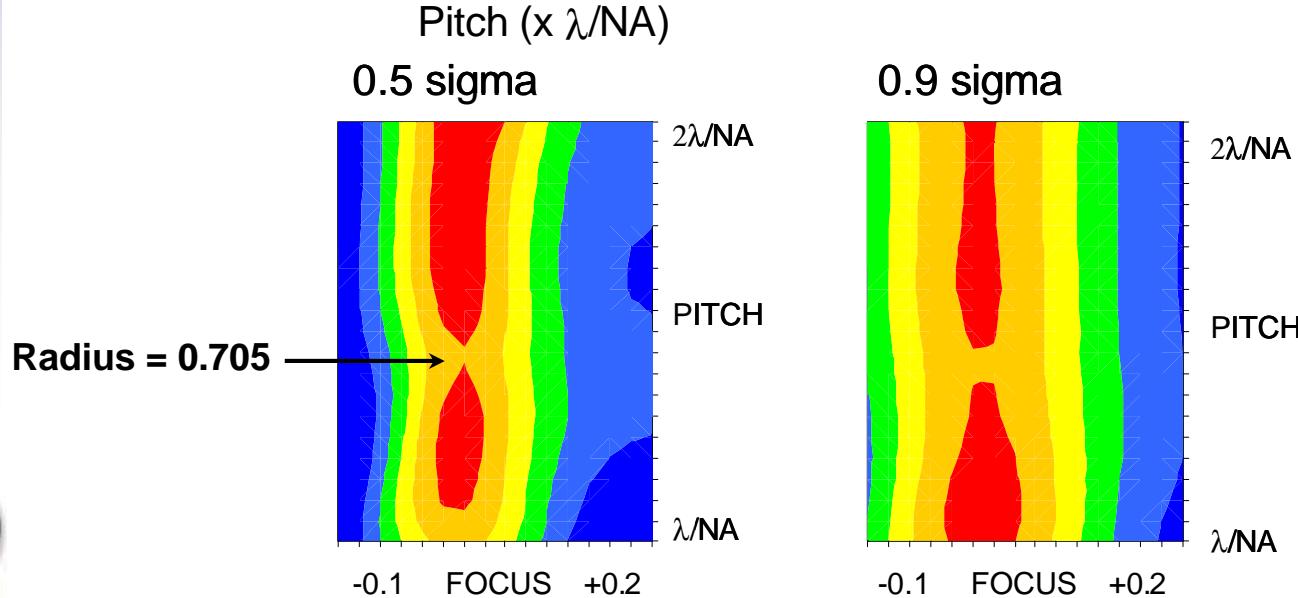


## Dominant Effect

A – 1<sup>st</sup> order collection

B - 1<sup>st</sup> order at spherical max

C – 2<sup>nd</sup> order collection

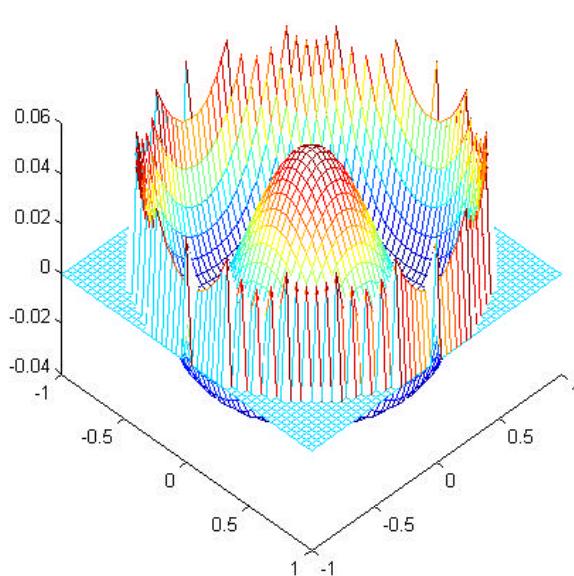


# Summary

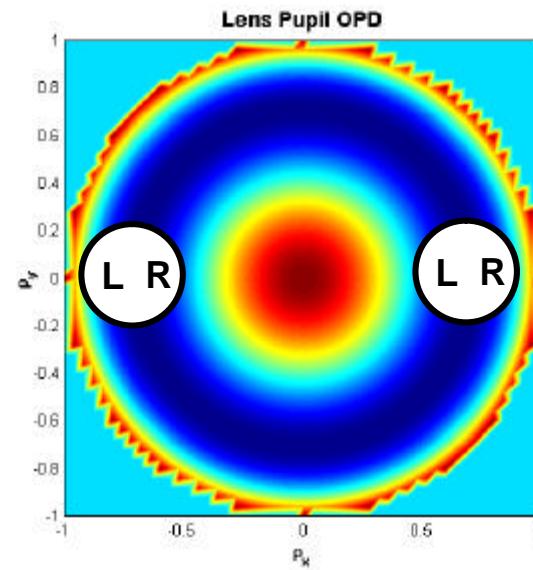
- Binary pitch follows 
$$\frac{m l}{(S \pm 1)NA}$$
- OAI pitch follows 
$$\frac{m l}{R(S_c + S_r + 1)NA}$$
- Assist features have pitch and (bar + space) sensitivity
- Contact side-lobes are a primary order effect
- Aberration sensitivity follows derivative of aberration



# Phase Shift Mask and Spherical



0.2 sigma



L R

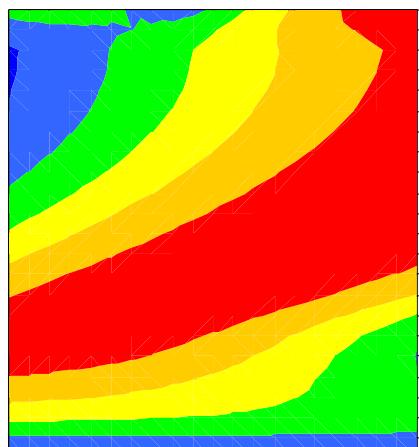
L R

ALT PSM,  
0.85NA, 0.2W  
spherical

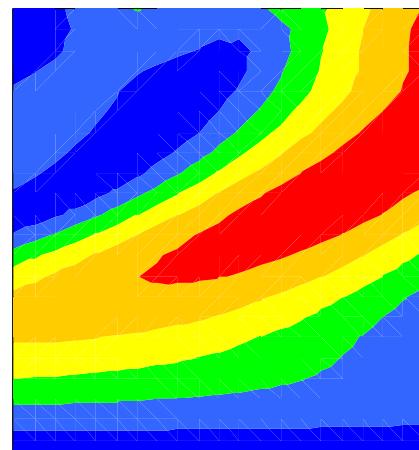
$1.5\lambda/NA$

PITCH

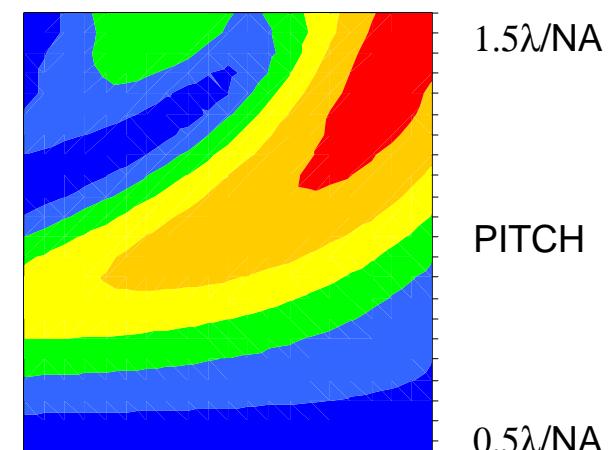
$0.5\lambda/NA$



0.4 sigma



0.6 sigma



$1.5\lambda/NA$

PITCH

$0.5\lambda/NA$